

"This almost didn't happen."

The commentary booklet for Homestuck Vol. 10 kicks off with an anecdote opened by these four words. For LOFAM5A2, I'd like to put forth a similar sentiment:

I have no earthly idea how this happened.

I don't know if you people have checked your calendars lately, but Homestuck's final act released closer in time to its first page than to today. Even in light of everything to follow that, we're still sitting pretty on the short end of a few years' official material radio silence.

When the ball got rolling on this project, a lot of us didn't expect to get more than a few dozen tracks in the best of cases, and even then that we might have to rescind our "no 1:1 cover music" rule. In fact, this album is titled as it is because we anticipated this more or less being an expansion pack to the last one.

Then something mysterious happened, and I think the mystery of what it was is something I'll carry with me to the grave. LOFAM5A2 got BIG. I don't just mean it got to a formidable size, I mean it became SIX HOURS IN LENGTH, with ONE HUNDRED TRACKS, and what, to my knowledge, is the greatest contributor diversity in the history of Homestuck music. There are sixty-nine (nice) composers on this thing.

On this album, you're going to be hearing tracks you've been bumping since 2010-2011. You're going to be hearing tracks so new you don't even know their names yet. You're going to be hearing tracks by debuting fanmusicians, longtime veterans, the retiring, the retired, the persuaded-out-of-retirement, novel side-projects, ancient side-projects, at least one track by someone who's never even read the damn comic, and a lot more.

Needless to say, this compilation coming together is nothing short of a miracle. But more importantly, it's the combined labour of love of several dozen among the most talented audio and visual artists I've ever had the honour of calling my colleagues.

I hope you enjoy listening to it as much as we enjoyed working on it.

-Grace Medley



1. [S] DISC 1 ==>

Grace Medley

Album/track art by Circlejourney Track Commentary:

That's right, baby. Dis(c/k) jingles are fucking back. I want to give a huge shoutout to Lambda, who always championed the importance of the jingle when LOFAM 4 was in development, uh... *checks calendar, screams for twenty solid seconds* years ago. I do this mainly because I stole her idea wholesale. LOFAM 4 took the melodies of its jingles from LOFAMs (LsOFAM?) 1, 2, and 3 respectively, and since this album also got to being absolutely bloody huge like that one did, it would be fun to do the same by quoting something from 4, then 5, then 5 act 2 – and since you're reading this alongside the very start of the album, that means maybe you haven't even heard what the last one references yet. Exciting! —Grace Medley

References "Intermission" by Joe Ouellet



2. LAND OF PULSE AND HAZE

METIANULL

Track art by Monckat

Track Commentary:

This is what it would sound like if Karkat got a gun instead of a sickle. ENJOY! —METIANULL

Art Commentary:

A prime example of the well-considered, utilitarian architecture to be found on the LAND OF PULSE AND HAZE. Handrails are for nerds anyway, if you fall into the blood lava you probably had it coming.

Karkat was originally dual wielding sickles here but then I was kindly informed of METIANULL's track commentary. —Monckat

METIANULL: <u>twitter.com/metianull</u> Monckat: <u>monckat.com</u> • <u>The Tapestry</u>



3. Moonlight Riders

John Tay

Track art by meta70914

Art Commentary:

thought itd b fun 2 reference knuckles chaotix like the track does

hence the RINGS tyin jake 2 MR STRIDERS WILD RIDE

the trackname + the chaotix cover made me wanna draw a night scene n with prospitian gold n dersite purple it landed me in a lovely CMYKish colourscheme

highly recommend listening 2 this track loopin for like a half hour + close ur eyes n imagine u suck at sonic levels. —meta70914

References "Moonsetter" by Toby "I only play classic SEGA" Fox and "Evening Star" by Junko Shiratsu and/or Mariko Nanba

John Tay: youtube.com/@johntayjinf meta70914: youtube.com/@meta70914



4. Sunslambo

nonomino

Track art also by nonomino

Track Commentary:

"Breakbeat" and especially "Breakcore" sound like names of Homestuck fan-adventures after all the good names have been taken. That adventure would sadly never get past the introduction of the third kid, entering a hiatus after he captchalogues the hair gel used to maintain his 2000-style frosted tips. That guy might sound very unlike you and me, but I bet he would love this song, as you're about to. —Makin

References "Sunslammer" by Toby Fox

nonomino: soundcloud.com/nonominomusic



5. Duet

Tensei

Track art by Kett

Track Commentary:

Homestuck but instead of a webcomic it's a delightfully intimate Studio Ghibli animated feature that all too briefly rekindles our sense of childlike innocence and fantasy, reminds us that anime might not have been a mistake after all, and brings tears to our eyes at the end of it all that we quickly wipe away because we can't be seen crying at an animated movie. —Tensei

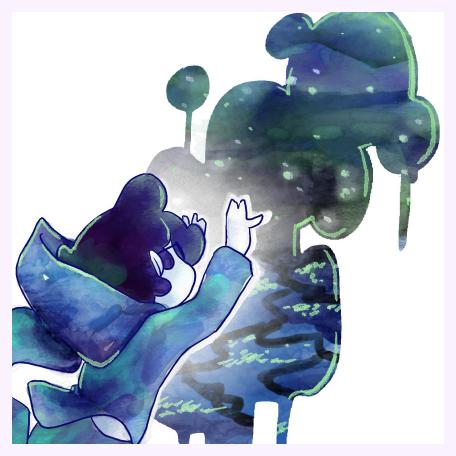
Art Commentary:

Welcome to Studio Ghibli's Homestuck

This track sounds exactly as Tensei's commentary describes it. As soon as I heard it, the image of Rose and John playing together in a large green field, clouds behind them as the wind blows, immediately came to mind.

I tried my best to replicate the Ghibli style whilst still keeping it Homestuck. Researching Ghibli backgrounds was quite fascinating, because until then I hadn't realised Hayao Miyazaki liked to create a sense of openness with his scenes. The composition of them often involves a large open plain and then a small section for the focal point, so I tried doing the same thing with this piece. Keeping Rose and John to the right-hand side, while giving the sense of a much larger and calmer open space to the left. —Kett

Tensei: tensei: tenseimusic.bandcamp.com open.spotify.com/artist/7BxGdqKnC2rokOpwXw5TfY Kett: kettleskanvas.com deviantart.com/kettleskanvas



6. Grave of the Fireflies

Rainy

Track art by Selan Pike

Track Commentary:

The impetus for this remix was to give an underrated homestuck that I love track it's due. "Firefly" is easily one of Buzinkai's best solo compositions; it conveying this beautiful feeling of ethereal whimsy and majesty. For this remix I tried to maintain feeling while adding cinematic elements to give it a bigger sense of scope. I took a lot of inspiration from the Vast Error song "A Story about Being Free" especially when incorporating acoustic guitar. —Rainy

Art Commentary

I felt very strongly about making this watercolor, but also, was too lazy to actually get my paints out. It was fun trying to replicate my watercolor style digitally. —Selan Pike

References "Firefly" by Buzinkai and "Doctor" by Buzinkai and Clark Powell

Rainy: <u>youtube.com/channel/UC0r6l_TcJVMM-ckBLeOoPrg</u> Selan Pike: <u>selanpike.tumblr.com</u>



7. Dictator

Thomas Ferkol

Track art by Monckat

Track Commentary:

How's about that Dirk guy, huh? Between this, Vol. 9's Sweet Dreams, Timaeus, LOFAM4's Tragic Heights, and the never-released Hello, My Name Is Hal, Ferkol's sculpted out a one-of-a-kind musical identity for this brooding dude. —Grace

Art Commentary:

Ultimate Dirk broods moodily over some epic matter of doubtlessly transcendent existential importance. The text in the background was transcribed directly from my well-thumbed physical copy of the epilogues. I kinda forgot what the interior of the Theseus looked like so I defaulted to a bunch of Galfany-esque tech. —Monckat



8. vriskafic8ion!!!!!!!

Ash Taylor

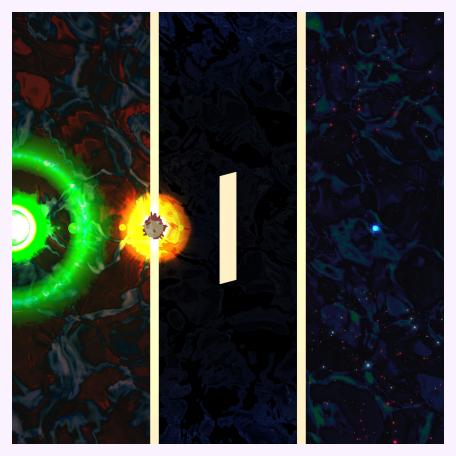
Track art by Fender_Jess

Art Commentary:

So Vriskafic8ion is a track Ash wrote inspired by the fanfiction "godfeels", wherein John becomes June with an assist from her own personal brain ghost Vriska. Basically, June is all of John's power and free spirit, combined with Vriska's determination, neverending drive and penchant for (over-re)action. She's a chaotic whirlwind of violence and action and willpower and volatility, all with Vriska there, in spirit, hand on her shoulder. Godfeels is one of my all-time favorite fanworks (in fact I voice June in a fandub called podfeels, check it out!), and seeing this track appear on LOFAM was an absolute delight, so I wanted to give it a visual punch to go along with the energy of the music. The piece itself is just a few vignettes of important moments plus a Cool Action Shot of June to tie it all together. As simple as the concept is, I'm really happy with how it came out; this is definitely the most ambitious thing I've ever drawn, hahah —Fender_Jess

References "Savior of the Waking World" and "Killed by 8R8K Spider!!!!!!!!" by Toby Fox

Ash Taylor: <u>estrobiologist.github.io</u> Fender_Jess: fenderjess.tumblr.com



9. Flight of the Meteor: Year 1

Jebb

Track art by Adrian "gravitygauntlet" Wahrer

Art Commentary:

Based on a graphic from Act 6 Intermission 2. The project file is modular such that the Green Sun can get smaller and Skaia can get bigger as the meteor gets farther assuming there are "Year 2" / "Year 3" mixes on future releases. —Adrian "gravitygauntlet" Wahrer

Track Commentary:

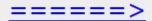
Hoo boy, this one!

I had always had the idea of making some sort of ""epic trailer music" kinda track, but every one of my attempts never passed the sketch phase. When I joined the LOFAM 5A2 team, I felt like it would be the perfect time to finally try and make that sort of thing, however when I actually tried to make it, nothing really stuck.

Around that time, I went to see a live Hans Zimmer concert that was touring. I already like movie soundtracks, however, seeing them performed live was an entirely different feeling. It was so grand, so important, so majestic. In short, i adored it. And moreso, it was the final push that i needed. During an intermission, i came up with something and quickly recorded myself humming it, and that recording was the thing that finally gave me the inspiration to make this track.

Flight of the Meteor is supposed to be a series of tracks about the 3-year journey of the Meteor crew and the events that happened during it. The image that came up in my mind every time I brainstormed about ""The Epic LOFAM Track"" was always the trolls' meteor, and frankly, I am not even too sure why. Possibly because at the time I thought that it was one of the only major events in Homestuck that didn't really have music associated with it (But then I remembered the Cascade flash so yeah lol). Still, I really liked the idea, and the concept stuck.

Now, hold on, a *series* of tracks? What do you mean, Jebb? Well, if you are reading this commentary in the future, then you probably know. If you aren't, well, you probably already figured it out. But still, a bit of an explanation.



9. Flight of the Meteor: Year 1

Jebb

Track art by Adrian "gravitygauntlet" Wahrer

Track Commentary:

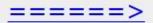
At first, this was supposed to be one single very long track. As I was making it, i very quickly reached 4 minutes in length, which was already a lot for my standards. However, the parts that I had finished were only supposed to be the middle, so that would mean that I would be going into the 7-8 minute territory. I wasn't really bothered by that, but by that point i was already getting pretty tired and the deadlines were creeping up, so I wasn't sure if I would be able to do it. On top of that, I had another WIP of an alternate version of this track which I had started earlier and slowly chipped away at in between the other LOFAM tracks since both others and I believed that it had potential. At that point I determined that all of this was a bit too much for me and decided to make the latter part of Flight of the Meteor its own track and save both it and the WIP for a later LOFAM.

It was at that moment that Makin said ""thematically it needs to take three years to finish", which gave me a fantastic idea. Of course! I just make each track a different year of the journey! I mean, it was already like that, but i just somehow never thought to name them by their years.

Now, enough backstory, time to talk about the piece itself.

This track, Year 1, is focused on the beginning of the journey, mainly the actual launch of the asteroid. The beginning shows us the Meteor, serenely flying through the open space. Starting from approximately the middle, we flashback to the events of Cascade, and as the threats of a dying universe and Jack Noir loom, Sollux charges up (3:15) and, with the volume peaking, launches the Meteor with all of his power. The tension dies down and a melancholic yet triumphant piano plays to show that the danger has passed, and a new chapter of the trolls and kids' lives is beginning. Essentially, this could very well be an alternate track for Cascade's meteor launch part.

The morse code you hear after the peak is supposed to be Serenity, however i didn't really have anything deep or impactful for her to say, so I just had her beep out ""hehe Homestuck""



9. Flight of the Meteor: Year 1

Jebb

Track art by Adrian "gravitygauntlet" Wahrer

Track Commentary:

On the more technical side of things, my computer absolutely HATED this track.

My pc was chugging HARD when i was working on this. (Funnily enough, I am pretty sure that the biggest issue was all the automation.) If not for Grace teaching me about the ""switch smart disable for all plugins"" option in FL i would have really struggled.

Speaking of struggle. God, I absolutely DESPISE BBC Studio Orchestra. Their instruments sound so good, but it just absolutely *refuses* to function. Every single time I reopened the project file, almost every single instance of it broke and I had to spend like 4 straight minutes relaunching every single one until they all worked properly again. I tried to google fixes for it, redownloading it, and all for nothing. I swear, after this I am switching to Kontakt, this was absolutely unbearable. Would not recommend.

(Update: I updated my FL copy to 21 and now it functions completely fine, so we're friends now! Still, the pain it wrought is scarred deeply into my heart.)

Overall, FoTM:Y1 is almost definitely the most ambitious track I have attempted to date. Personally, the mixing is a bit off in some parts and the middle part is kinda repetitive, however, it's all just nitpicks that I often like to give myself. I really am very proud of this track, and I hope that the future entries in this little trilogy can live up to the hype of this one.

See you in Year 2! -Jebb

Musician: youtube.com/@jebbjabroni • twitter.com/JeberosE Adrian "gravitygauntlet" Wahrer: adrianwahrer.com



10. Across Time

Swagazaki

Track art by Nodls

Track/Art Commentary:

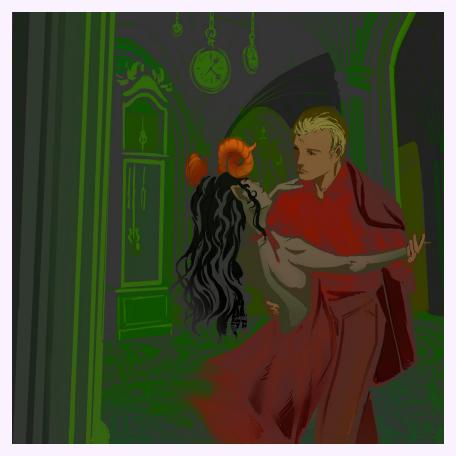
This art was originally used to score the [S] Mika: Souviens-toi animation in the french roleplay adventure <u>Heaven;Sent</u>.

-Makin



References "Mika" by Swagazaki and "Rex Duodecim Angelus" by Malcolm Brown

Swagazaki: swagazaki.bandcamp.com
Nodls: instagram.com/nodlschikk



11. Slow Dancing in the Clockwork Hall

Sunsprite

Track art by sw4nfire

Track Commentary:

A cute little orchestral Clockwork Melody arrangement about Dave's and Rose's journey.

Clockwork Melody is one of my favorite leitmotifs in Homestuck, and I like to play it on every occasion on any instrument I get my hands on. It made sense that I would make a full arrangement of it.

So I went with the flow, and here is that. I really like what came out of this

And it might be easy to spot that James Roach's work on Hiveswap OST was quite an inspiration there. —Sunsprite

References "Clockwork Melody" by Clark Powell



12. Fill 'em with Daylight (YD Club Mix)

yuuDii

Track art by Selan Pike

Track Commentary:

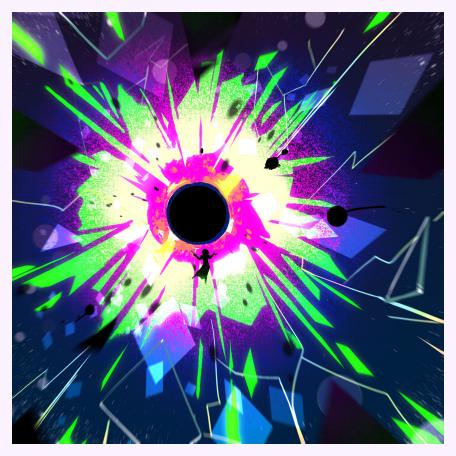
Diamonds Droog hits up the club to make a deal involving 25,000,000 USD, a black diamond, illicit candy-corn liquor, and last month's print of 'Grey Ladies'. —yuuDii

Art Commentary:

Diamonds Droog dubstep... Diamonds Drubstep? Dubmonds Droog? Is this anything???? —Selan Pike

References "Carbon Nadsat/Cuestick Genius" by Robert J! Lake, "Three In The Morning" by Clark Powell and "Fill 'em with Daylight" by yuuDii

yuuDii: yuudii.bandcamp.com
Selan Pike: selan Pike: selanpike.tumblr.com/



13. Ruined Singularity

Cosmoptera

Track art by Circlejourney

Track Commentary:

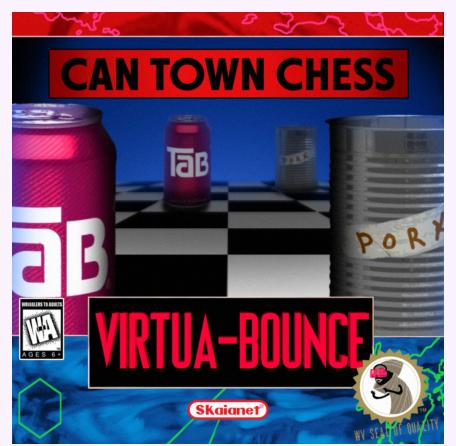
Hello John Muse, from Muse, if you're reading this I'm very sorry for stealing your awesome song for my Homestuck music. I hope you can forgive me someday. —Cosmoptera

Art commentary:

The art is an abstract rendering of an implosion shattering the mirror-face of the universe, which accurately represents how I felt listening to the track for the first time. —Circlejourney

References "Ruins" by Erik "Jit" Scheele and "Supermassive Black Hole" by Muse and Matt Bellamy

Cosmoptera: <u>lordcakespy.bandcamp.com</u> • <u>soundcloud.com/lordcakespy</u> Circlejourney: <u>circlejourney.net</u>



14. Virtua-Bounce

David Ko

Track art by Torrent 64 (WVpog by Adrian "gravitygauntlet" Wahrer)

Track Commentary:

It's always fun to come back to an old favorite. Adapting "Vagabounce" to the FamiTracker soundscape was a fun personal challenge. —David Ko

Art Commentary:

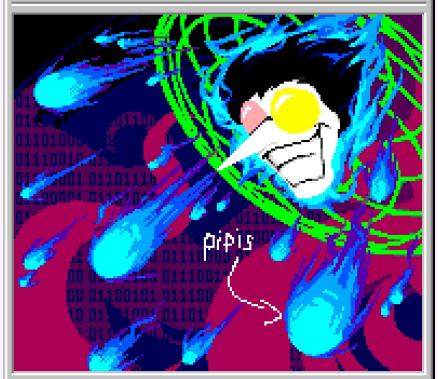
The track's name immediately made my mind jump to the Virtual Boy, Nintendo's failed VR console, hence the idea to make a parody box art. The little pogging WV with the Virtual Boy on his face was suggested and created by adrian gravitygauntlet. Big funny. —Torrent 64

References "Vagabounce" by David Ko

David Ko: com/chieseviking.com/
Torrent 64: youtube.com/@Torrent64







15. Sburban Keygen (WORKING 2009 NO VIRUS)

tbyt

Track art by Awkward

Track Commentary:

Sburb is so expensive! -tbyt

Art Commentary:

HEY EVERY !! WE'VE GOT SOME FRESH [[Pixel Art]] OFF THE GRILLBY [[In the truest Silly Crossover FashionTM]] —Awkward

References "Sburban Countdown" and "Sburban Jungle" by Michael Guy Bowman, and samples Lil' Allen's Keygen sample pack

> tbyt: youtube.com/@theboisrealnofake Awkward: awkwarddoesanart.tumblr.com



16. Everyone Here, Fine and Happy, Let's Eat Some Cake and Play a Song

Sunsprite

Track art by ricemilk

Track Commentary:

The game finally ended. Come over, let's eat some cake and play that song your dad liked.

The base motif is Harlequin, but it's jazzy. One of the main inspirations is Moonsweater by David Ellis, it's great.

Playing everything on real instruments just feels a bit different to me, and I like that. It was very fun to iterate on the parts and do all different solos.—Sunsprite

Art Commentary:

My inspiration for this was a track art for "unlabeled" off of "One Year Older". It's basically what came to mind when I saw that title and heard the song, although the vibes of the songs themselves are different. I didn't even look back at it through the course of working on my piece, but now when I do, it ended up being very similar. I was *also* informed that it looked like the painting "Freedom from Want" by Norman Rockwell, which was completely unintended but a very funny coincidence. The POV is our main character. If I was to redo it, I'd make it more playful to fit the song better, but I guess the feeling that I was stuck with was "safe" and "belonging". The feelings that perhaps many of us yearn for. —ricemilk

References "Harlequin" by Mark Hadley

Sunsprite: sunsprite: sunsprite.art • twitter.com/sassacre ricemilk: ricemilk413.tumblr.com/ • twitter.com/sassacre ricemilk413.tumblr.com/ • twitter.com/ricemilk413 · <a href="mailto:twitter.com/r



17. The Final Spice is Cardamom for Apple Pie, Cloves for Pumpkins

subversiveasset

Track art by METIANULL and halstridergaming



Track Commentary:

Wanted to play Alternate Recipe and Final Spice, and then along the way I quoted a lot of other Toby Fox pieces —subversiveasset

As with all of subversiveasset's covers, there's a pretty good <u>lyrics video</u> on YouTube —Makin

Art Commentary:

This was an extremely fun piece to make, we wanted to recreate the feel of classic Touhou cover art; paying homage to the origin of "Final Spice". A LOOOT of assets and research were put into this, especially with designing the dress and making the title... " *toby fox voice* its a part of... important chinese orthography —Metianull and halstridergaming

References "Alternate Recipe" and "Final Spice" by James Roach and Toby Fox, and "Determination", "Magical Hopalong Cassidy Station" and "Spear of Justice" by Toby Fox

subversiveasset: youtube.com/subversiveasset
METIANULL: twitter.com/metianull • Halstridergaming: twitter.com/halstridergamer



18. Ruination

Viceroy of Monte Cristo

Track art by Psyslop

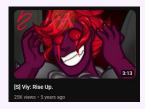
Track Commentary:

This initially foreboding and soon rave-y track was used to score the fanventure <u>Hexane</u>, specifically <u>[S] Viy: Rise Up</u>, a climactic moment of the endgame. And yes, that motif is from La-Mulana (play it).

-Makin

Art commentary:

// DARK GOD AND FALLEN ANGELS
\\ FELL SIGILS FOR TAINTED RUINS
// FORFEIT SOULS IN A BLOODY RAPTURE
|| OR
\\ SO THE DARK VISIONS SAY —Psyslop



References "Awakening" by Takumi Naramura and Houryu Samejima

> Viceroy of Monte Cristo: <u>soundcloud.com/user-376075451</u> Psyslop: <u>horizonseek.bandcamp.com</u>



19. Braiin Faiiliiure

yuuDii

Track art by Monckat

Track commentary:

Please stop eating the Mind Honey: also known as "The Song That Might Play When You Use PSI Brainbeam Metashock Ω ". —yuuDii

Art Commentary:

mind honey overdose? the results of holding in a sneeze too long? scientists differ —Monckat

References "The Blind Prophet" and "The La2t Frontiier" by Toby "PSI Bitchkill Ω " Fox



20. Shire Strife

Alex Rosetti

Track art by electricwestern

Track Commentary:

This track came from a ten year old shitpost by Alex and <u>electricwestern</u> simply titled [S] Bilbo: Don't go on any adventures, which I think sums it up, really.—Makin

References "Showtime (Original Mix)" by Malcolm Brown and "Concerning Hobbits" and "The Council of Elrond" by Howard Shore



Alex Rosetti: soundcloud.com/albatrosssoup twitter.com/albatrosssoup electricwestern electricwestern electricwestern electricwestern twitter.com/electricwestern <a href="mailto:twitter.com



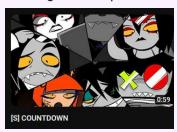
21. Fright Rush

gh0stcr33p

Track Art by Jarleypeño

Track Commentary:

this track was made for the <u>COUNTDOWN</u> flash of the <u>Paradox Struck</u> fanventure. it is meant to envoke the urgency of the characters getting to the medium before their planets are obliterated by meteors —gh0stcr33p



References "Rex Duodecim Angelus" by Malcolm Brown

gh0stcr33p: <u>soundcloud.com/user-286022888</u> Jarleypeño: <u>jarleypeno.tumblr.com</u>



22. Make Them Pay

Grace Medley

Track art by tempest2k

Track Commentary:

Of my tracks on this album, this is probably the one I've been meaning to do for the longest time. I actually started conceptualising this back while LOFAMA was still in development! I remember at the time that my friend Tempest had taken to submitting a wide variety of tracks for it, all of which eventually fell short of manager approval in one way or another. I don't know if these tracks are still around anywhere, but there was one whose tune would never quite leave my head. This tune was, of course, the original Make Them Pay.

Fast forward to now, some time after I'd presumed myself to have lost all contact with Tempest. We hadn't talked for years, and we really only caught back up once I came back to UMSPAF in the time after LOFAM5 dropped. When the ball got rolling on the next LOFAM (the one you've got right here!), I got to thinking that I should 1. finish up basically as much as I can from my extensive list of tracks I've wanted to make for various UMSPAF projects, and 2. collaborate with as many of the longtime friends I've made through this circle as is humanly possible (these are both common themes you'll notice throughout my tracks on LOFAM5A2). Well, I'd wanted to cover Make Them Pay for a long time, and I figured that talking to Tempest about what to do with it would be a great way to finally realise that idea.

I think the end result really worked out. A key inspiration for the sound of this track is the score to the PS4 game Driveclub, which actually sort of has me thinking... has anyone gotten around to making a really crappy racing Homestuck fangame? I would absolutely play the shit out of Sburbkart or whatever, if it existed.—Grace Medlev

Art commentary:

I think Grace's commentary covers some of the feelings I have about this. I think it's really cool to be able to say we worked on a thing (again) after all this time. Life is hard and honestly this piece was hard to work on, even if it's pretty simple. I'm happy with it, though. Grace had just about finished the track around the time I got to [S] Make Her Pay in my Homestuck reread, and the concept for this art came my mind almost instantly. I'm proud to have brought this whole thing around full circle, having made the song this is a remix of. I'm proud to be in this booklet. —tempest2k

References "Make Them Pay" by tempest2k

Grace Medley: soundcloud.com/user-743933328 • power464646.tumblr.com tempest2k: tempest2k: tempestbreeze.carrd.co • inhospitable.net



23. PLEA AND JUDGEMENT

METIANULL

Track Art by Artatruc

Track Commentary:

A strange one, Aradia! This song is about her weird and mysterious Dead Self in the beginning acts of Homestuck. I really tried to emulate that spooky and somehow all knowing vibe she has...

man... she is so scary... –METIANULL

METIANULL: twitter.com/metianull
Artatruc: artatruc.tumblr.com



24. Lunar Solace

Monckat

Track art also by Monckat

Track Commentary:

An elaboration of SolusLunes' track Endless Space, sprinkled with sections quoting his Vol. 5 track Switchback and seasoned to taste with a few of the motifs from my fanventure, The Tapestry. You'll never guess what the title is based on.

Endless Space isn't technically a homestuck track, but my absurd, speculative and totally unconfirmable theory is that when Mr. Lunes was tossing wavs into his Vol. 5 submission folder he intended to submit Endless Space but mixed up the file names and put Endless Heart in instead. I have zero evidence for this. —Monckat

Art commentary:

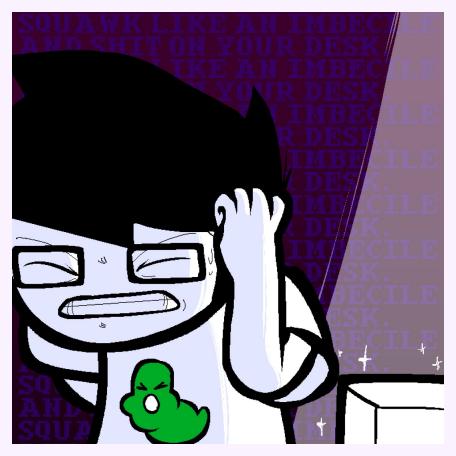
Rose at the Incipisphere's edge. The funky-looking stuff along the margins is partially my own creation and partially edited from some fractal art SolusLunes posted on his Newgrounds page. —Monckat

References "Endless Space" and "Switchback" by SolusLunes, and "Shimmerserene" by Monckat



-Makin

Monckat: monckat.com • The Tapestry



25. Beckoning

bb-panzu

Track art by Doribun



Track commentary:

You can <u>play this amazing and hilarious track</u> in more than one way. —Makin

Art commentary:

haha wahoo! beckoning as a concept is really fuckin funny and i the fact bb managed to make it work is nothin short of radicool to me. I wanted to try and do justice to the visuals of the song while still staying true to the Homestuck style. I took references from early Act panels and flashes to capture John's whole look, and I also took visual cues and inspirations from the lighting and stuff in the song. I felt like the BG was a lilll empty so i put in the repeating text, hehe. ColorsNMayhem as a mod is somethin thats super cool and honestly p special to me personally. I mean come on, It's a Homestuck FNF mod made by one of my fuckin buds, of course im delighted about it. The fact I've gotten to work on it and make even more art for it (the first piece I ever made being the main banner art) is just. ITS COOL, MAN!!! ITS FUCKING COOL!!! As of writing, I cant wait for ColorsNMayhem to come out, and for yall to see what bb cooked. Because I promise you he cooked GOOD. —Doribun

bb-panzu: <u>bb-panzu.newgrounds.com</u> Doribun: <u>twitter.com/doribunbun</u> Compatible Stereo

yo-quiero-la-homestuck

Si No Descargas Esta Compilación



26. Yo Quiero la Homestuck

gabe's shady music shack

Track art by Torrent 64

Track Commentary:

The homestuck melodies you know and love, now with a tangy salsa flavor! I made this after being inspired to write some latin jazz, and then accidentally adding the melody from Descend to it. "Hey, this sounds really good," I thought, as I proceeded to brainlessly structure the entire song around homestuck motifs. Anyways, I hope you enjoy, and try to recognize all the melodies! —gabe's shady music shack

Art Commentary:

I really loved the vibe of this track. Since I'm of Puerto Rican descent, I've always had a partiality towards Salsa music, so I just knew I had to make the art for this track. The artwork is a parody of the album cover for Lo Mato by Willie Colón & Héctor Lavoe, just with Tavros and John. —Torrent 64

References "Sburban Jungle" by Michael Bowman, "Umbral Ultimatum", "The Lemonsnout Turnabout", "Liquid Negrocity" and "Descend" by Toby Fox

gabe's shady music shack: youtube.com/@gabesshadymusicshack/
Torrent 64: youtube.com/@Torrent64



27. Fugalanthequins

Shwan

Track art by lemonzestdoodle

Track Commentary:

Terezi found a copy of "Die Kunst der Fuge" in one of the ruin and decided to take a shot —Shwan

Art Commentary:

You know that gif of the guy on a beach playing a piano that's on fire? That's what I imagine with this song.

-lemonzestdoodle



References "Crystalanthemums" by Alex Rosetti,
"Crystamanthequins" by Erik "Jit" Scheele and "MeGaLoVania" ,
"Terezi Owns" and "English" by Toby "Radiaradiationtion" Fox

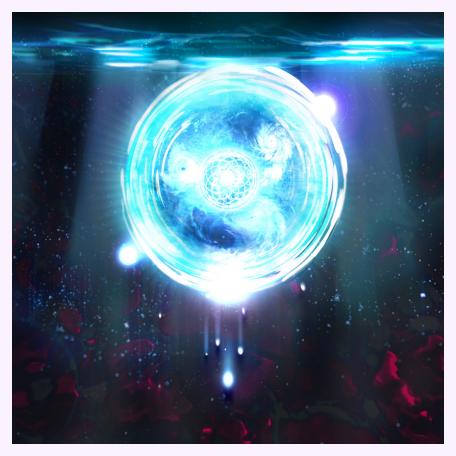
Shwan: <u>hakuchou.bandcamp.com</u>

lemonzestdoodle: twitter.com/lemonzestdoodle • lemonzestdoodle.neocities.org/

W H O S T H

> S D O U C H

> > B A C H



28. Cometfall

Cosmoptera

Track art by Adrian "gravitygauntlet" Wahrer

Track Commentary:

There's really a tragic lack of Ocean Stars covers out there. Any time I make a song with a beautiful intro, my brain shifts into Drum And Bass Mode where I get the irresistible urge to ruin it with an amen break. —Cosmoptera

Art Commentary:

Meant to echo the Ocean Stars Falling track art. It's underwater AND in space. —Adrian "gravitygauntlet" Wahrer

References "Ocean Stars Falling" by Michael Guy Bowman



29. The Deceased Friends And Family



Track art by halstridergaming

Track commentary:

I originally wanted to make this track for LOFAM5 but couldn't get inspired enough to complete it in time, so I thought I could actually finish it for Act 2! A very melancholic Terezi/Vrisrezi track inspired by psych rock bands such as Teke::Teke or King Gizz', old movie soundtracks youtube has been recommending me, and the Hellsing anime soundtrack (my beloved). —Tee-Vee

Art commentary:

I wanted to give this drawing a melachonic, distant feeling between terezi and vriska. Definitely tried something experimental for this piece as i wanted to give this track justice. Like the track, I wanted to express a lot of feeling in this art. I seriously couldn't have accomplished that without the help of my very talented friend Metianull! He helped with texturing this piece, along with filters and the text. I would like to believe this track art represents an interesting mix of emotions, but of course its completely up to interpetation... and I think thats the fun part! —halstridergaming

References "Scourge Sisters" by Erik "Jit" Scheele, "In the coldest rooms, I burn a picture of you for warmth" by August Riley, "Do You Remem8er Me" by Malcolm Brown, and "Terezi Owns" by Toby Fox

Samples "terepy the movie"

Tee-Vee: <u>teevee.neocities.org</u> halstridergaming: <u>twitter.com/halstridergamer</u>



30. Maybe it'll turn out better this time

Circlejourney

Track art by yoyoYolo

Track Commentary:

This one's about starting the universe over when the old one doesn't work out. It's also about the worlds that Homestuck has inspired and spawned, both within its multiverse and beyond it.

Shoutout to <u>UtopianParadoxist</u> who wrote the post that led to this track emerging in 2 days - I really thought I was done with Homestuck fan music for good, but even now it still hits me with inspiration without warning. —Circlejourney

References "Homestuck Anthem" by Clark Powell and "Frost and Clockwork" by Circlejourney

Circlejourney: <u>circlejourney.net</u> yoyoYolo: <u>bloqofyolo.tumblr.com</u>



31. Lilith

Swagazaki

Track art by Torrent 64

Art Commentary:

This track was very, very fun to make the art for. The name "Lilith" is usually used in reference to the Mesopotamian and Judaic mythological figure, supposedly the first wife of Adam. The idea of the first woman becoming "evil" made me think of Rose going Grimdark, since she's the first woman we meet in the comic, and turns to darker forces. For that reason, I wanted to go for religious iconography when making the cover, and what better than the cross. The sign above her head reads "Lilith" in Hebrew, which is a callback to the sign hung above Jesus' head when He was crucified. The crescent moon positioned above the cross is a depiction of the astrological symbol for Lilith. —Torrent 64

Swagazaki: swagazaki.bandcamp.com
Torrent 64: youtube.com/@Torrent64



Grace Medley, SplitSuns,

WHATISLOSTINTHEMINES and Ucklin

Track art by Artatruc

Lyrics:

Verse 1 (WHATISLOSTINTHEMINES & Ucklin)

You collapse on the fractured earth with a shovel in your grip

Over your quivering chest you see there's another on the lip

Whatever's inside has been circumscribing far too long

You try your best to resist but find it's enticement far too strong

Suddenly you're beneath the roots of a massive flooded tree

Far from the crown as the leaves fall down they transform and wiggle free

Smoky drool spirals from their schools and collects in painters' trays

You point and turn for the awestruck crowd but you only see your face

References "Home" by Grace Medley and SplitSuns, "Another Jungle", "Lies With The Sea (Deno") and "Sburban Jungle" by Michael Guy Bowman, 'Dinosaur Pill" by Ucklin and "Embittered Shore" by Max Wright Samples "Home" by Grace Medley and SplitSuns, 'Dawn of Man" by Michael Guy Bowman, 'Better' by SAINT PEPSI and "When the Sun Hits' by Slowdive

Prechorus (WHATISLOSTINTHEMINES)

If nothing beside remains

Why can't we try again?

Chorus (Ucklin)

You can bead all of the words that you want on the string of your sentence

It doesn't matter because they slip off and the ringing is endless

Clattering across the carpet floor, never to be found

Even though the air becomes the sound, somewhere the meaning gets stuck

Verse 2 (WHATISLOSTINTHEMINES & Ucklin)

In a room full of frozen eyes and twinkling silver drills

Your precious breath drips down from ears that don't distill

And you stumble right back to the rift you rent amid drifting stalks of grain

And you ask when the field's getting plowed again

And the buildings extend to the edge of sight with no taper to their ends

But your fate's still written where the sky bends

And when you run your fingers across the sun, you find the surface bears a crack

Don't look inside, something's looking back

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Track Commentary:

Grace: It should more or less go without saying that this is the most complicated thing I've ever made, by a considerable margin. By the time of the final mix, you're looking at well over 200 tracks of audio here. This thing has been eating gigabytes of storage space on my computer.

Stuck is not the track of mine on here that I've felt a compulsion to make for the longest time (that title goes to Make Them Pay), but it is the one that's been eating at me the most. I think it was during the making of Home, sometime towards the end, that I pitched a sequel (not in absolute sincerity, I just thought it would be funny to propose a sequel called Stuck) because collaborating with the team was some of the most fun I'd ever had in working on music.

Fast forward to 2022, when, behind the scenes, we're sort of deliberating over the prospect of a new LOFAM (we had no idea at the time that we'd get more than thirty-odd tracks even optimistically, we couldn't begin to dream of netting three times that). I say to Split, well, since we've both improved so much as producers, what's the harm in taking a crack at Stuck for real this time? To my surprise, both WHATISLOSTINTHEMINES and Ucklin jumped on the opportunity in a heartbeat. Looking back, I'm more or less shocked everything fell together so perfectly like that.

We cut ahead a few weeks more and I'm sitting at work, with Another Jungle stuck in my head. It gets me thinking: Home is largely inspired by Forever/Dawn of Man, which in turn borrow largely from Sburban Jungle. Another Jungle doesn't have a Forever/Dawn of Man equivalent, but what if Stuck behaved like it came from another universe where it did – using the same melody, but over poppier, more bittersweet chords? To my surprise, I had the chords in my head in minutes. You can hear them in the chorus, which actually largely remains unaltered from what I wrote down that afternoon and the following week. Actually, the melody to the vocals in the chorus mostly follows I had an idea to put over the top of that, too, although with some important adjustments from Ucklin who also wrote lyrics that blow the kind of stuff I was thinking up out of the water.

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Lyrics:

Prechorus (WHATISLOSTINTHEMINES)

If nothing beside remains

Why can't we try again?

Chorus (Ucklin)

You can bead all of the words that you want on the string of your sentence

It doesn't matter because they slip off and the ringing is endless

Clattering across the carpet floor, never to be found

Even though the air becomes the sound, somewhere the meaning gets stuck

Bridge (WHATISLOSTINTHEMINES & Ucklin)

If I had a voice

Still I couldn't say

One sole secret syllable that wouldn't bleach to grey

Now that we've unfurled

Spectacles regrown

Who's to say they aren't just the old ones, clean as bone?

Outro (James A. Lovell, Jr)

The craters are all rounded off. There's quite a few of them, some of them are newer.

Many of them look like, especially the round ones, look like hits by meteorites or projectiles of some sort.

Grace Medley: soundcloud.com/user-74393332 power464646.tumblr.com
WHATISLOSTINTHEMINES: what.bandcamp.com soundcloud.com/whats-this-thing-here whatislostinthemines.tumblr.com

SplitSuns: <u>soundcloud.com/splitsuns</u> Artatruc: artatruc.tumblr.com

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Grace: I think a big part of what I had going for me production-wise on this track is that I've not only become better at mixing (actually, you hear practically none of my mix work on Home – that's almost entirely held together by Split's fantastic work there), but I've also diversified my music tastes – I know whose styles I'm drawing inspiration from, and I know what benchmark to aim for in producing Stuck. Some I leave it as a challenge for any keen-eared listener to go looking for are George Duke, Fatboy Slim, Magdalena Bay, Bicep, Slowdive (who I sample in here – keep an ear out!), Röyksopp, Oneohtrix Point Never, Barker, and early Apparat. The ending is almost entirely pastiche of the musician Lawrence English – and I thank Split for the idea, who suggested Stuck's ending should be something ambient to contrast with Home's big, climactic rock-out, and I still wanted something larger-than-life, so English's heavy drone style seemed like a perfect end to aim for.

On the lyrical side of things, Ucklin drew a brilliant connection between what I was trying to evoke in terms of these two figures reunited at the end of Home finding they can't explain to each other what they saw in their time apart, and trying to explain the serial and communal experience of Homestuck to an archival reader. When I saw how much steam LOFAM was picking back up, and I realised the community was far from a thing of the past, that's when I proposed the prechorus: "If nothing beside remains (itself a quote from Percy B. Shelley's poem Ozymandias) / Then why can't we try again?"

If I could, I'd like to dedicate a quick aside to everyone who has helped motivate me to keep at working on new UMSPAF stuff, not least of all my wonderful partner, who stayed up countless late nights in online calls to keep me pushing through this song, even when I thought I couldn't any further. It was well worth every second, I think.

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Split: I still find it so surreal that we already made Home four years ago. I second Grace when she says that working on the piece was some of the most fun I'd ever had in my music career. It was difficult and demanding, but undeniably rewarding and an experience that we all learned a lot from. It felt like such a complete work in and of itself that I couldn't ever conceive of how a sequel would turn out. Yet when Grace seriously pitched the idea of making Stuck in 2022, I wasn't skeptical in the slightest, because I knew if anyone could pull it off, it was us four. And so we did.

Grace was responsible for the structure and composition of Home, but with the exception of the shoegaze climax, the bulk of the production was my department. For Stuck, we divvied up the responsibilities differently. We all decided on the structure together, and Grace took on the task of composing and producing the vast majority of the 10 minutes you hear. We split the song into three main parts: the intro, the "vocals" section, and the ending. Planning the song's structure around these parts to make sure it hit our projected length was no easy feat. When it looked like we didn't have enough connective tissue to reach that point, I came in to fill in the gaps (aided, of course, by Grace's wonderful mixing).

Instead of adding random instruments throughout the entire piece, I contributed two full sections to the song. First, I wrote a new second half of the intro after Grace felt hers wasn't working. After Grace's Dawn of Man sample, I decided to shift gears and funnel the mysterious energy of the first half into a heavy-hitting dance number. My goal was to preserve the drama of Home while giving Stuck its own joyful flair. I drew upon some of my favorite electronic artists to construct this veritable EDM medley: George Clanton, Daft Punk, Naked Flames, and Todd Terje, just to name a few. Instead of settling for mere style pastiche, as I did in the past, I wanted to synthesize these influences into a grand welcome to Stuck, one unmistakably mine. And what better way to do that than with a glitchy transition to bring everything crashing down, sampling scattered moments from Home?

32. Stuck

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Split: The other section I came up with was a synth-guitar breakdown/solo in the middle of the track. I had always wanted to contribute an instrumental section to Stuck, to mirror Grace's own shoegaze section in Home. But instead of putting it after the vocals section, like in Home, Grace had the idea of using it to break up the verses. Listening to it now, the flow sounds perfectly natural. I stayed up late into the night attempting to create the most "SplitSuns" section of music possible, full of crazy chord changes and those over-the-top synth runs I hold so dear. When all was said and done, Grace loved it so much she told me to not change a single note. For once, I agreed with her. I'm satisfied with my work on this song in a way I usually never am.

In a way, I consider these passages as my swan song to Homestuck fan music; if not a farewell, then a goodbye for now, showcasing everything I've learned from making music in this sphere over so many years. Leave it to Grace to take me out of semi-retirement for one last hurrah. I am immensely proud of all the work we accomplished over the last year to make this happen. I sincerely hope you enjoy this song, all we've done, and all we'll continue to do. Thanks for listening.

Makin: Sorry, I have nothing to do with this, but I bet he'll be back in 5 LOFAMinutes.

MINES: A handful of different vocal styles were tested for my part in this track, but ultimately we went with the quiter, more gentle one here.

I'd like to think I've improved my technique since my part in Home, haha.

Collaboration takes a different, but not altogether unpleasant different form of thinking than working on something on your own. I usually find simply go in without much thinking when either producing or composing, but there was a lot more discussion here in trying to find the exact thing we wanted to get out of this piece. I think it turned out pretty damn well.

32. Stuck

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Ucklin: This project reminded me of both the frustration and joy of collaborating!

Early in the process, I had a meeting with Grace to plan out the subject of the song. I left that meeting feeling like I had a pretty good idea what she wanted it to be about, but a few weeks later when I tried to start writing, it felt like I just couldn't get it right. It felt like fitting a cube slightly larger than my head into my skull. It wasn't that I was coming up with things that weren't working; I just felt like I couldn't come up with anything at all because the concept was like a Klein bottle: Both open-ended and closed off.

I felt avoidant, but we were running out of time, and eventually I did share some concepts with everyone in the group chat for the song—Only to find there were issues with them. For example, in the second verse, I had written lyrics with the same structure as the first verse, even though the harmonic rhythm was different. Grace took the liberty of coming up with the duet version of the verse (as heard in the final song), changing my lyrics a little to fit. Agh!! I was surprised at how huge a feeling of defensiveness and frustration that created. But when I calmed down and Tay and I recorded our vocals, I knew Grace's vision for it was definitely right.

That feeling was really important, because it reminded me that whenever we give people feedback on their music and art, we are asking them to push through for the sake of the album, recognizing sometimes feedback from others can make it better. And I don't take that for granted!

Anyway, about the actual lyrics: Grace gave me the suggestion to make the feelings real, but the imagery unreal, and that really guided my choices in creating the song. In the verses, I wanted to evoke the feeling of journeying through something man-made, but infinite in its repetition and growing with a life of its own. Something that you are experiencing in isolation and in a crowd of countless others. And something you can't re-create, even just in trying to explain it to someone else. I was a little stumped because the concept of the song seemed self-contradictory: How was I supposed to write imagery if its defining feature was supposed to be that it was inexplicable? The chorus idea came about as a way to reconcile that idea, by saying that the issue is in the listener receiving the meaning or feeling behind the imagery, not that the imagery itself can't be spoken. I'm proud of the way it turned out, and I hope you enjoy it too!



33. Prologue

FrostyMac

Track art by DDP

Track Commentary:

I thought I'd go with some basic chords in the lydian scale to start with, with each chord panned in the opposite direction to make it feel floaty. Or voidy, if you will. Then, the percussion and bass come in. The percussion is a slowed and pitched-down LoFi drum, because I just think it sounds cool, and fits the overall tone.

There's a short transition bar that introduces some strings and leads into the second half (give or take) of the track. It's the main Friendsim motif, but something is just slightly... off. Specifically, on the second repetition, the last couple bars are in a minor key rather than the usual major, with the exception of one background synth that plays the original chords, giving it a discordant, almost strained sound. As I'm sure you can guess, this is alluding to the whole "things aren't how you left them" thing. Another repetition, but this time the last two bars are a certain recognizable motif, leading into the outro, which quotes Embittered Shore from LOFAM2, which is the track that plays during the PesterQuest finale. Presumably, the track would then loop. —FrostyMac

Art Commentary:

Do you think first guardians dream of green barkbeasts? - DDP

References "END OF FRIENDVANGELION" by James Roach, "Penumbra Phantasm" by Toby Fox and "Embittered Shore" by Max Wright

FrostyMac: <u>twitter.com/FrostyMacHS</u> DDP: <u>diseqnidipizzo.tumblr.com</u>



34. [S] DISC 2 ==>

Grace Medley

Track art by meta70914

Art commentary:

when talking abt disc2/3 track art ucklin took a cool photo n circlejourney gave it the lofam palette [blues n whites]

i liked the idea of it being used for the disc trax so i kinda traced it in my own style used a similar palette n added more lofamy stuff

it was fun n simpler 2 make than moonlight riders n since ppl liked it it ended up in front of ur eyes in its current form —meta70914

References "Spacetime Starstriker" by Discfortune



35. Symphony of Skaia

JulianMOCs

Track art by Corventine

Track Commentary:

This track was created as my love letter to Toby Fox's music style. The song "Savior of the Waking World" stuck with me as I read through Homestuck for the first time after initially being drawn to the webcomic because of Toby Fox's involvement with the soundtrack, so I decided to make a song that gives off a similar energy to the moment portrayed in the story. Recently, I pitched the song to be made into an S flash for Paradox Swapped, and will be featured in the fanventure very soon!

-JulianMOCs

Inspired by but not referencing "Savior of the Waking World" by Toby "Inspiration" Fox

JulianMOCs: twitter.com/JulianMOCs1 • youtube.com/@julianmocs2346 Corventine: corventine.carrd.co



36. When the Curtains Part

Circlejourney

Track art by ricemilk

Track Commentary:

"This is my last Homestuck track. (Well, it's intended to be...)" — my past self, who didn't know any better.

Jade talks to Calliope on the floating stage before great events are set into motion. The backing lyrics at the end roughly translate to "We'll fly forth together, unafraid of the cold and dark. Enter the brilliance of the new universe, conductor of the spacetime orchestra." —Circlejourney

Art Commentary:

I was floored hearing this song. I very much love the epic part of the shitpost epic that Homestuck is. I also love songs including vocals in this fandom. (that means I can sing it and I very much did while drawing) I wish I could make something resembling chinese artwork to honor the song's concept. I tried but ultimately failed to. I took a pretty literal route with the track art instead, drawing from the lyrics. —ricemilk



36. When the Curtains Part

Circlejourney

Track art by ricemilk

Lyrics:

Don't be afraid
For no more will you be lonely and
friendless
Don't be afraid
We'll share this space, dark and endless
Too long you've stayed
And though your fate anchors down your
spirit
Too long you've stayed, my friend
Let's talk a minute

We've met before, I know your voice But from which dream, I'm not sure This is the pause in between the applause And the overture Friend, we'll face tomorrow
On the seams of space, we'll sew the past and future
Here's where we start, when the curtains part
To reveal the conductor
The light and darkness dovetail
As the needle threads the tale from past to future
Here we part, fortune guide your heart
Can you hear the orchestra stir?

I recall, I see it all, A thousand deaths by fire And you've waited here, but it's time that you go Now the time draws near



36. When the Curtains Part

Circlejourney

Track art by ricemilk

Lyrics:

Friend, we'll face tomorrow On the seams of space, we'll sew the past and future

Here's where we start, when the curtains part

To reveal the conductor

The light and darkness dovetail

As the needle threads the tale from past to future

Here we part, fortune guide your heart Can you hear the thunder?

My friend, we'll face tomorrow (我们一起向前飞 不怕寒冷不怕黑) Don't you be afraid, a new story starts (进入新宇宙光辉 时空乐团的指 挥)

(我们一起向前飞)

When the curtains part (不怕寒冷不怕黑)

To reveal the conductor (进入新宇宙 光辉 时空乐团的指挥)

The light and darkness dovetail (我们一起向前飞 不怕寒冷不怕黑)

The scorelines burn and (进入新宇宙 光辉 时空乐团的指挥)

(我们一起向前飞)

They'll return (不怕寒冷不怕黑) Can you hear the page start to turn? (进入新宇宙光辉 时空乐团的指挥)



37. Grimnarc Voodoo

Swagazaki

Track art by piskomil

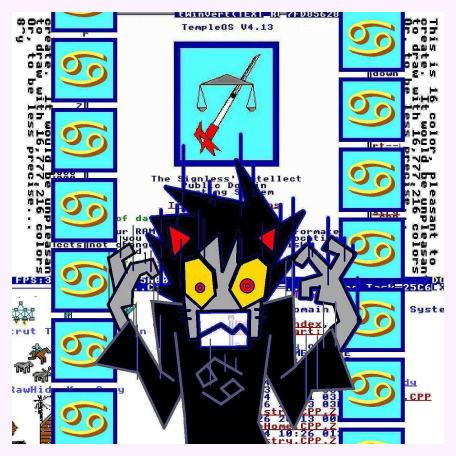
Track Commentary:

The murderous madness of a purple-blooded troll who is corrupted by void, and thus by his narcolepsy and the horrorterrors that overtake him. —Swagazaki

Art Commentary:

tentacles. I will never escape the curse of the tentacles. This art depicts the struggle against the horrorterrors. —piskomil

Swagazaki: swagazaki.bandcamp.com
piskomil: deviantart.com/piskomil



38. Karkat Loses His Mind And Learns Holy C

Gryotharian

Track art by yoyoYolo

Track Commentary:

Title is pretty self explanatory. Karkat. TempleOS. I guess? Don't ask from where or why I came up with the concept for this track, I couldn't tell you. I thought briefly about downloading templeOS and using the hymn generator myself for parts of this song but that was far too much effort and loses the recognizability of Risen. I'm a nerd for weird internet history and like referencing weird internet history shit. So does homestuck, so why not? Why *shouldn't* Karkat lose his mind and learn Holy C? can you answer me that, god? Can you answer me that? (Stay tuned next time for Karkat kills an educated adult and accepts the 4 corner simultaneous 24 hour days that occur within a single rotation of Alternia) —Gryotharian

References "Crustacean" by Toby Fox and "Risen" by Terry A. Davis and God

Gryotharian: yoyoYolo: bloqofyolo.tumblr.com



39. Acid Hive

Torrent 64

Track art by Goopifer

Track Commentary:

There was nothing in particular that I had in mind for the track. The lead synth that I used is similar to synths are in a genre of music called "Acid House", which is where I got the inspiration for the name. A lot of the Homestuck references came after the groundwork for the track was laid. Electromechanism, ASSAULT, and Phaze and Blood were added as the first references, just cause they sounded cool to me and fit the song's vibe. Jade's Lullaby was added later using a modulated EB synth in order to replace a more generic melody I came up with. The ending section originally had a reference to Sunslammer, but I ended up being very unhappy with it and changed it, so I am extremely happy with how the ending section came out. After getting a huge pack of Sonic CD samples, I fell in love with the different drumloops, especially the Quartz Quadrant Bad Future and Stardust Speedway Present loops. I have the TARDIS Take-Off loop from Doctor Who's "Scream of the Shalka" playing underneath the entire track because, hey, why not? The bit crushing and vinyl crackles at the beginning and end of the track were made using Izotope Vinyl and dbluecrusher. —Torrent 64

Art Commentary:

I sat at my desk for a few nights looping this SICK track exclusively and couldn't quite shake the image of a certain gold-blood that would probably have made a killer DJ (or the Beforan equivalent). Had a blast thinking about this before I realized I actually had to draw it.—Goopifer

References "Phaze and Blood" and "ASSAULT" by Toby Fox, "Electromechanism" by SolusLunes, and "Jade's Lullaby" by David Ko. Samples "Quartz Quadrant "B" Mix" and "Stardust Speedway "P" Mix" by Naofumi Hataya, "Think (About It)" by Lyn Collins, "Bayou Boogie" by David Wise, "Work That Sucker To Death" by Xavier, and "TARDIS Take-Off" by the BBC Radiophonic Workshop

Torrent 64: youtube.com/@Torrent64
Goopifer: goopiferart.tumblr.com



40. MnSttR

nonomino

Track art by DAV

Track Commentary:

ive always wanted to remix moonsetter, accidentally spedrun it today -nononimo

Art Commentary:

I inspired myself of the Moonsetter arttrack which had Dirk and was like... It feels more upbeat, I have to add some dirkjake endgame. So I referenced this one scene in [S]Credits with Robot Lord English and gave Jake the Lara Croft outfit because he looks stunning in it —DAV

Inspired by "With You [Funkybits Edit]" by Funkybits References "Moonsetter" by Toby "RdtN" Fox

nonomino: <u>soundcloud.com/nonominomusic</u>

DAV: twitter.com/DAVorton • davorton.tumblr.com • instagram.com/davorton_



41. Puppeteer

Thomas Ferkol

Track art by fatuousScribbles

Track Commentary:

You didn't like Ferkol's previous Dirk track in this album? Well, deal with it, here's another one. That guy just won't stop showing up in unexpected sequels. —Makin

Art Commentary:

By the way, yes, this is a visual reference to the cover of "Sweet Dreams, Timaeus" from Homestuck Vol. 9. —Makin



42. Grubheap

Spiny

Track art by Ender

Track Commentary:

This was a city in an RPGStuck game I played in years ago. I made this theme for it. Below is the description i used from the GM:

Strikingly similar to Hiveswap's Outglut, Grubheap is a series of the most basic, barely passable hives. If the caste of their tenants weren't so laughable, one might note that Grubheap's population by volume rivals that of the other larger settlements.

While the problems of low-caste society are always present (poverty, drone-kidnapping, general threat of culling), some still proudly call Grubheap their home- without sarcasm. As the locals say: "We may be in the shit... but at least we're in the shit together." —Spiny

Art Commentary:

I listened to "Grubheap" before I read Spiny's commentary for it, and immediately imagined the shittiest possible place in Alternia. Looks like we were both on the same wavelength! The word "Grubheap" reminded me of a trash heap. This translated to, in the composition of the piece at least, to a dirty, wet, garbage filled back alleyway, and an average guy just doing his best to survive. I've also been playing quite a lot of Bomb Rush Cyberfunk recently, and was itching to draw some graffitti. This rustblood tagging his own city as a "grubheap" shows, in my mind, how the only thing he really wants is to just get the hell outta here someday. Me and Spiny decided that he takes a hit by taking off his mask and then putting it back on, and that he's an Heir of Mind. Special thanks to my good friend Vapor (@vapor_spams) for the guidance on the red and blue lighting! —Ender

Spiny: soundcloud.com/spinydoughnut33
Ender: ender-slime.tumblr.com



43. Eternal Pulse

Jebb

Track art by Gryotharian

Track Commentary:

This track was initially made for fun and inspired by a land for a character from the <u>Aleph Null MSPFA</u>. I had it stashed for a while until this LOFAM came about, and I remembered about this piece. After browsing the wiki for a bit, I realised that it fits Karkat's land perfectly, and after a few adjustments it became this.

The heavy piano idea came from the intro to DCEU Lex Luthor's theme.

If I were to characterize this, I would say that while Phaze and Blood shows us the more aggressive and violent nature of the land, this track represents the more sombre and tragic nature of it. "(Karkat) thinks he was put on this planet covered in an ocean of his own blood to be taunted. Punished for something. Saddest story you ever heard." —Jebb

References and samples "Showdown" by Toby Fox



44. RE:TCON (Act 2 RE:DUX)

Tee-Vee

Track art by ifer

Track Commentary:

"A song about the events post-GAME OVER, for the most part". This track was originally made for the SAHCon 2022 album, "SKAIA'S THE LIMIT", I was very happy with the composition and arrangement but not satisfied with the vocal performance and the final mix I sent in, so I took the opportunity of this new LOFAM being worked on to make a second improved version! I retracked the main vocal part as best as I could and replaced most of the fry screams with false chord (I believe) which I couldn't do well at the time; still not 100% happy with my vocals but still an improvement over the first version in my opinion. If you want lyrics or a more complete commentary on this song feel free to check out the original release on bandcamp for the full original description, and there's also a quitar playthrough on my youtube! >:3 —Tee-Vee

References "Doctor" by Buzinkai and Clark Powell, "Penumbra Phantasm" by Toby "RA:DIATION" Fox and "Sburban Jungle" by Michael Guy Bowman

Samples Shin Megami Tensei V

Tee-vee: <u>teevee.neocities.org</u> ifer: <u>artbyifer.tumblr.com</u>

44. RE:TCON (Act 2 RE:DUX)

Tee-Vee

Lyrics:

This is not the answer we were looking for So unprepared for the treachery of life We did the best we could, but the best is not what's right for us, turns out It spiraled down so quickly Out of our control Locked in the bad ending of a cruel game That will end at the heat death of the universe

It all comes crashing down Our smiles and optimism, gone

It took its toll
Our youth, our families,
distant friends and destinies
When have we lost our way?
I've seen the end
The collapse and the mayhem
I will bring you back my friends
Leave my past behind and try again

A butterfly landing, planets come crashing down A note of desolation A role to lead, a void to fill again Inessential. irrelevant

I won't go back Better an endless cycle (than a) deadlock of despair (I will miss you my friends) Change our fate I will take the arms and rebase our mistakes Failures and death I won't let it end like this

It took its toll
Our youth, our families
Thank you for the memories
When have we lost our way?
I've seen the end
The collapse and the mayhem
I will bring you back my friends
Leave my past behind and try again

The reunion was short, but it's just a goodbye I'll change our fate and see you back in time





45. "Shred them to pieces"

Eternal wonder

Track art by lemonzestdoodle

Art Commentary:

Diamonds Droog would have hyped Aradia up before [S] Make Her Pay, no doubt about it. Also this song definitely gives off the vibe of a fight you're definitely going to lose.

-lemonzestdoodle

Inspired by "Spider8reath" by Tensei and "The Slaughter Continues" by BenLab



46. Crystalanachronysms

Jared 'SolusLunes' Micks

Track art by Monckat

Track Commentary:

Tried to breathe more energy into this track.

Ended up a weird hybrid of DnB without the bass, ambient, and trance.

What the hell do you call this genre anyways? -SolusLunes

Art Commentary:

Aradia floating above a crystalline plane loosely inspired vibeswise by the Land of Quartz and Melody. It was a treat to get to do art for this one! –Monckat

References "Crystalanthemums" by Alex Rosetti



47. The Oligarch

Swagazaki

Track art by piskomil

Art Commentary:

I tried conveying the power of The Oligarch with the perspective and the sky. It has been poignantly summarized by meta70914: "Dude doesnt own the sky he is the sky that bastard". —piskomil

Swagazaki: swagazaki.bandcamp.com
piskomil: deviantart.com/piskomil



48. Requiem for a Daybreaker

koba

Track art by DDP

Track Commentary:

before making this track, i never made an original song for a LoFaM album (my previous one was taken from a CaNMT album), so my idea for this song was to remix a Homestuck song that didn't get much attention in the scene. one of my favorite songs from Alternabound was 'Requiem of Sunshine and Rainbows'. so my plan for this track was to create a remix more slow-paced but also felt more consistently intense compared to the original song. there's multiple melodies from the original song heard in this track, though it might be hard to hear them at first listen since some notes are changed slighly and the melodies are slowed, but i swear they're in there somewhere pls trust me

Also I found out after composing the track is that this song was the first time anyone has referenced Requiem of Sunshine and Rainbows apparently?? i want that to change so this song is going to be a message to everyone to also remix the original song because it is great and i love it thank you very much —koba

Art commentary:

An underrated track, i hope i could represent the feelings it conveys well. It reminds me of Kanaya's statuesque poise and her active fierceness, with a deep sense of repressed anger, finally let loose, and the following exhaustion from over-extersion. She is crowned in the dotted line of her impromputations and surrounded by a ring of rainbow blood. I know technically she shouldn't have both the lipstick, the chainsaw and an unperforated stomach at the same time, but i did it anyway for the sake of iconography. The lack of a symbol of her shirt is deliberate and a callback to her ancestor. —DDP

References "Requiem of Sunshine and Rainbows" by Paige Turner

koba: kobacat.com • twitter.com/kensabrush DDP: disegnidipizzo.tumblr.com



49. Slick Tricks

Cosmoptera

Track art by Selan Pike

Track Commentary:

When thinking about how to remix WSW, I decided I wanted to try an experiment in making a song based almost entirely around samples. The original idea was to make a remix in a sort of Hideki Naganuma style; it went in a different direction, but I'm pretty happy with it regardless. Here's a hot tip: if you ever need cheesy prohibition-era gangster lines, look up public domain mob movies or something in that vein. There's so many out there! —Cosmoptera

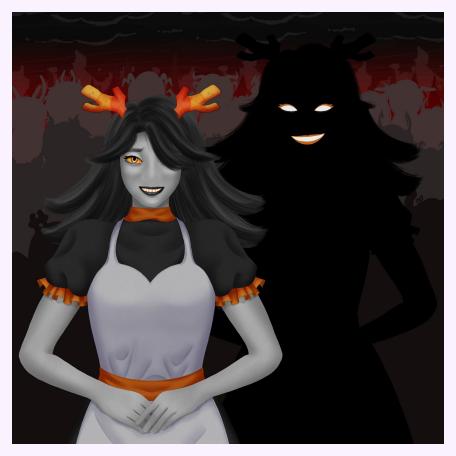
Art Commentary:

I picked up a copy of Spades Slick's Pro Skater at the secondhand game store and boy, I was NOT disappointed! —Selan Pike

References "Walk-Stab-Walk (R&E)" by Erik "Jit" Scheele

Samples "I'm a Member of the Midnight Crew" by Eddie Morton, "A Fifth of Beethoven" by Walter Murphy, "I'm Gonna Love You Just a Little More Baby" by Barry White, Baby Face Morgan (1942), and The Pay Off (1930)

Cosmoptera: <u>lordcakespy.bandcamp.com</u> • <u>soundcloud.com/lordcakespy</u> Selan Pike: selanpike.tumblr.com



50. Stepping Stones

Tycoon

Track art by Kett

Track Commentary:

This song is the first one off my debut album, <u>Agents of Reality</u>. The album name was inspired by what the songs originally were; theme songs for characters in a sadly defunct fancomic. Stepping Stones was meant to evoke a sense of innocence in the beginning, in relation to the dancestor it represented. The "drop" so-to-speak is to be the final mental break of the character that had been mistreated by royalty her entire life. The feeling of the middle is to emulate a "marching" energy, The rebelling, you could say. —Tycoon

Art Commentary:

I loved the idea of a Bronze Troll stepping up to her oppressors after years of being mistreated by royalty. So upon hearing the song and reading the information, I immediately had this vision of the Bronze Troll giving a saddened smile. Something she is used to putting on on a daily basis despite the pain. Meanwhile in the background her shadow shows a more sinister smile as leads an army of Trolls towards freedom.

I wasn't sure what background to add behind the silhouettes. There were suggestions of an interior, but unfortunately a lot of Hive interiors from the comic and games are just basic coloured walls with posters on them, which didn't quite fit the rebellious nature of the song. In the end I went with a dark fire-lit sky and trees to further push the imagery of rebellion and and the impending downfall of the High Blood royalty. —Kett

Tycoon: <u>open.spotify.com/artist/740izTwCnbuiZr6paZhDdw</u> • <u>twitter.com/TycoonHL</u> Kett: <u>kettleskanvas.com</u> • <u>deviantart.com/kettleskanvas</u>



51. Waltz in A Minor "Homestuck" (Op. 9)

casualclassical

Track art by Kett

Track Commentary:

This arrangement is inspired by the Waltzes written by Romantic composer Fryderyk Chopin, from its instrumentation of solo piano to its form and structure. In addition to SBURBan Jungle, which I see as the main theme of Homestuck, I used the character themes of the three main session leaders: John, Karkat, and Jane. —casualclassical

Art Commentary:

The image that came to mind immediately upon hearing this song was a dark ballroom and the silhouette of John, Jane and Karkat doing the Waltz together.

Part way through this piece I had a moment where I could only picture Karkat using grey for his silhouette, which didn't work so I changed it to Prospit instead. Unfortunately during this time I completely forgot how windows worked. Like seriously, I spent hours looking up refs of windows and how to put a frame around the SBURB/SGRUB logos because brain.exe broke.

With Prospit I put Skaia in the background, but eventually switched it back to the original dark version with feedback from the team, but still keeping Skaia. Karkat's silhouette changed to red to stand out, and I added the additional windows either end; Beforus SGRUB on the left, Caliborn's singular on the right. –Kett

References "Sburban Jungle" by Michael Guy Bowman, "Showtime (Piano Refrain)" by Kevin Regamey, "Crustacean" by Toby Fox and "i guess" by James Roach

casualclassical: casualclassical.tumblr.com
Kett: kettleskanvas.com deviantart.com/kettleskanvas.com



52. Terminal Loop

Pax Probliscum

Track art by Torrent 64

Track Commentary:

I had stumbled across a bunch of electronic noise samples and immediately thought of robots playing Sburb, so I made this entry theme based on it! —Pax Probliscum

Art Commentary:

The commentary for the track really made me want to do something interesting for the artwork. I originally thought about doing robotic versions of the Beta kids, but thought that it would be boring as hell. I then decided on the idea of having popular robots from fiction with Skaia in the background, similar to the book cover for Act 5 Act 1 with the trolls standing in front of Alternia. I picked Metal Sonic (Sonic the Hedgehog), Robot Ness (EarthBound), Mettaton (Undertale), and Android 18 (Dragon Ball) since they were the robots I was most familiar with. Also, rather than sticking them on a random platform in space, I decided to have them standing on a balcony on Derse, Skaia and Prospit seen in the background. —Torrent 64

References "Sburban Jungle" by Michael Guy Bowman

Pax Probliscum: youtube.com/@paxprobliscum
Torrent 64: youtube.com/@Torrent64



53. Switched-On Showtime

Not Eno

Track art by Monckat

Track Commentary:

I got this idea after going through another Synth classical kick! I was specifically listening to the orignal switched on bach and the tomita versions of Clair De lune and Promanade. The whole of this cover minus the mellotron choirs and One track of Solina string ensemble was recorded with a Mini moog live (no VST for the majority of those tracks) with me touching various knobs for expression. I think it meets a happy medium between wendy carlos' dry and exact sound design and Tomitas Reverby complex panning sounds. —Not Eno

Art Commentary:

It's a little-known fact that in between rehearsing his legendary comedy routines, Poppop Crocker always made sure to stay up-to-date on all the latest in electronic wizardry.

This is transparently based on the cover of the original Switched-On Bach, it was a fun style mix-up to build something on top of a photo. —Monckat

References "Showtime (Piano Refrain)" by Kevin Regamey

Not Eno: <u>definitely-not-eno.bandcamp.com</u> Monckat: monckat.com • The Tapestry



54. Chroma

Swagazaki, Chimune

Track art by ifer

Track Commentary:

I composed this track with Chimune.

A track composed for a lively,,, happy---go---lucky cerulean female troll with ###ADHD who came to life isolated from the rest of the world. She plays electric bass, an instrument she also uses to fight. She was trained in martial arts by her toxic lusus before escaping to participate in a cosmic game in which she became a Page of Space and created a New Universe with the help of her new friends.

In this new universe, she took care of aligning the planets, creating a new species and managing the descendants of her own before leaving to explore this new world!!! 3::)

-Swagazaki

Swagazaki: swagazaki.bandcamp.com
ifer: artbyifer.tumblr.com

RAGE AGAINST EXISTENCE

55. Rage Against Existence

Cerulean

Track art by Torrent 64

Art Commentary:

When I read the name "Rage Against Existence", it immediately made me think of the band "Rage Against the Machine". Therefore, the image is a parody of one of their albums "The Battle of Los Angeles". Instead of a random silhouette, I added a spray painted outline of the main kid from Hexane, Mack Swallow, along with text inside of his silhouette. —Torrent 64

References "Giant's Cry" by Takumi Naramura and Houryu Samejima

Cerulean: soundcloud.com/ctza
Torrent 64: youtube.com/@Torrent64



56. Caffeinated Jittering

Kanishka

Track art by lemonzestdoodle

Track Commentary:

Caffeinated Jittering went through no less than five different iterations and easily as many names before finally solidifying into its current form. As tempting as it would be to pretend that this track's fittingly hectic nature is meant to be some sort of clever commentary on many trials and tribulations it faced during the production process, I will do no such thing.

—Kanishka

Art Commentary:

This tune brings to mind a single moment: how WV might have felt the first time they drank TaB. There were so many ideas as to how to visualise that idea. Maybe they'd be dashing around like a five year old who's had their first soda and can't handle that sweet sugary goodness? Or maybe they'd mentally be like the guy touching fingers with God in that one painting? It was hard to narrow it down! Ultimately, it led to this. The past lingers (like TaB), the future is hopeful (unlike TaB being discontinued in 2020 which I literally just found out) and right now in front of you is an experience that will cement itself within history. What does TaB taste like, anyways? Is it just girlbossed Diet Coke? If so then that's kind of a letdown. —lemonzestdoodle

References "Skaianet" by Mark Hadley, "Checkmate" by David Dycus, "Vagabounce" by David Ko, "Can Town" by Alex Rosetti and "Years in the Future" by Robert J! Lake

Kanishka: soundcloud.com/m3l0m4ni4c tumblr.com/kanishka-tempts-fate lemonzestdoodle: tumblr.com/kanishka-tempts-fate lemonzestdoodle: tumblr.com/kanishka-tempts-fate lemonzestdoodle: tumblr.com/kanishka-tempts-fate lemonzestdoodle: tumblr.com/kanishka-tempts-fate lemonzestdoodle: tumblr.com/lemonzestdoodle <a href="mailto:tumblr.com/lemonzestdoodle <a href="mailto:tumblr.com/lemonzestdoodle



57. Lost in the Dream Bubbles

Swagazaki

Track art by Torrent 64

Art Commentary:

The track's vibe immediately made me think of Jade, not sure why though. The image of her floating in space, looking down at a bunch of different dream bubbles, unsure of which she should go to or not, was immediately beamed into my head. Pretty simple, but it's nice. Oh, also, this artwork features the only Nepeta in the whole album. Go ahead. Check. —Torrent 64

Swagazaki: swagazaki.bandcamp.com
Torrent 64: youtube.com/@Torrent64



58. Flushing Pale

articulatelyComposed

Track art by mmmmalo

Track Commentary:

Flushing Pale was a song written to be one of the themes for Volume 6 of Friendsim 2, which follows the messiest, gayest jadeblood love triangle this side of Outglut.

While the song doesn't explicitly borrow from any previous homestuck music, it uses instrumentation that is often associated with "jadeblood sounds," ex: piano, violin, soft orchestral vibes.—articulatelyComposed

Art Commentary:

Though the music has a melancholy tone perhaps more befitting the strained environment that greets MSPAR upon arrival, there's a thread of hope that drew me to depict the resolution instead, with all the song's sadness now highlighting the sweeps of bitterness that gave way to the present joy. —mmmmalo



59. Under A Starry Night Sky

monofe

Track art by lemonzestdoodle

Track Commentary:

I hadn't composed a full song in a long time before this and saw the deadline for LOFAM quickly approaching, so I basically just took an old melody that had been lying around for a while and tried to turn it into a full song. I think that's really all there is to say on the matter. —monofe

Art Commentary:

As soon as that bit of Penumbra Phantasm kicked in my mind drifted to [S] Jade: Enter - mainly how Bec's final act on Earth was to protect Jade before. Honestly? This song was a hard one to draw for. I can't even pinpoint the feelings and thoughts it evokes. The closest thing I can sum it up as is a reluctant goodbye. —lemonzestdoodle

References "Courser" by Seth "Beatfox" Peelle and Alex Rosetti, "Penumbra Phantasm" by Toby Fox and "Unite Synchronization" by Malcolm Brown

monofe: youtube.com/channel/UCsRlwUYjkx7pswHj2W62faw lemonzestdoodle: twitter.com/lemonzestdoodle · lemonzestdoodle · <a href="mailto:



60. Light in the Darkness

SplitSuns

Track art by Ender

Art Commentary:

This track immediately stood out to me, not just as a vaporwave track, but as a reimagining of one of my favorite tracks from the whole Homestuck OST. Voidlight (by Thomas Ferkol) has a special place in my heart, so I wanted to do this track justice. My main goals were to reference the ideas of both tracks, "Voidlight" and "Light in the Darkness", and to also make a piece that was REAL vaporwave. The same friend who helped me with the "Grubheap" lighting is also a huge aesthetic nerd. I like to send things to her just to ask if it's "real y2k" or not. When I asked what represents vaporwave, she said "the 90s". I wanted to challenge myself to find the core of vaporwave, and not reuse the same sunset image everyone associates with vaporwave (which is actually Outrun and not vaporwave but people think that they're the sa-). My main inspirations were Windows 95, the UI of which I painstakingly recreated by hand, the original Voidlight track art by the incredible Zilleniose, and the original Voidlight track commentary from Thomas Ferkol, that explains, "Calliope's void light spiral was a breather from the craziness happening elsewhere in the comic, but there was always the threat of English showing up".

-Ender

References "Voidlight" by Thomas Ferkol

SplitSuns: soundcloud.com/splitsuns Ender: ender--slime.tumblr.com

60. Light in the Darkness

SplitSuns

Track art by Ender

Track Commentary:

It's been five years since I made my last song for the CaNMT, yet somehow songs of mine from then keep making their way onto new LoFaM albums. Not that I'm complaining, of course. I think this song holds up as some of my best work from those CaNMT days. I always found the CANWAVE side albums the most enjoyable projects to work on, as they gave me convenient excuses to write music in one of my favorite genres: vaporwave. This song in particular was made for CANWAVE 3, the last entry in the series.

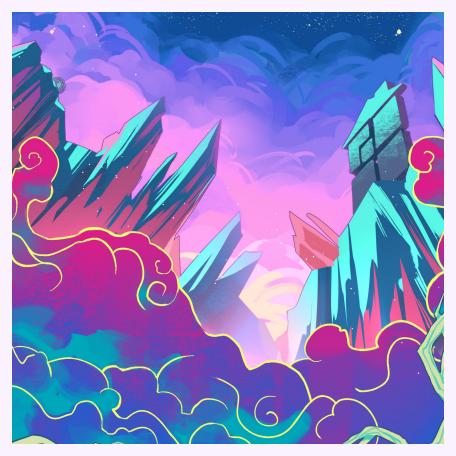
At first, the song wasn't quite there. I made an entirely different demo back in August 2017, around when I was getting into the work of telepath テレパシー能力者, a vaporwave artist known for his phaser-laden sound. My idea was to create a telepath-fined version of a fictional smooth jazz cover of Voidlight. I'd write the instrumental myself, loop pieces of it, and drown it in effects. I finished this take of the song, but ultimately I was unhappy with it: it was too repetitive with too little reward, and the production sounded much too amateur. To date, this version has not seen the light of day.

By March 2018, CANWAVE 3 was (finally) almost done with development, and I decided to totally rework the song. I wanted to write an original song in the style of 2814, a duo that telepath was a part of. Instead of traditional sampling, they produced sample-free ambient, downtempo, and techno music along vaporwave's aesthetic lines. It took a surprising amount of time to make a song in this sound. The production was incredibly layered by my standards at the time, and its length, while still shy of 2814's own music, was impressive enough.

In the end, I stayed up until 6 AM the night before release to finish this song, and the result is a piece I'm still proud of five years later. There are some great bits of production here: the booming percussion that sounds like far-away thunder, the multi-layered synth melodies, the rolling snares and their dubby echoes, the detuned choirs and pianos, and the dramatic climax that finally incorporates Voidlight into the melody. I think about revisiting this style on occasion, now that I have five more years of experience under my belt. I won't rule out the possibility!

—SolitSuns

SplitSuns: <u>soundcloud.com/splitsuns</u> Ender: <u>ender-slime.tumblr.com</u>





61. Derse Dreamers II

horizon x OPHELIA, L0,0N

Track art by DAV

Art commentary:

Dave and Rose waiting for their death on Derse with bisexual lighting -DAV

Lyrics:

it's not gonna be okay

death

you'd think that being so familiar with a welcoming mask would make it easier it's hard to find your heart it's hard to find my heart, now

breath

i take it in like for the last time watching things replaying like i'm always on the front line finding all that's hidden should've stayed far away because now that it's here i don't know what to say it's not okay it's not okay i wish i believed things would be-

This intelligence aint never been artificial This initial spitting evidence, splits exposits interstitial

Coz' (spitting rhymes has always been a'function built in) place compunction with some fronting; stunt some ticky-wicky-wicky production

when you went, where'd you go? Could a fucker ever know? Between dusk and dawn between jaw n' collar bone (uh)

I guess we're moving on (moving on)
This mess? Third times the charm,
Start to wonder if these blunders
makes me the me that causes harm



61. Derse Dreamers II

horizon x OPHELIA, L0,0N

Track art by DAV

Lyrics:

what makes me not you whad' i do, honestly? why the fuck aint i mad enough to make you what you wanna be?

you wanna see me pissed? you wanna see me save the day? do i even wanna be the me who can't make this ok?

its a rap attack; its hacking tacts; its flak avoidance, striking back; this lapse is whack — you've got the outcomes memorized? i've planned for that this rhyming mode is to the max this overbearing tragic act ratio is falling fast im calculating how youll last, (you wont) this battles ours... this broken pact is good as gone

and if now to then is inside out, this plot's as good as done

How many more times, do I gotta dream on?
How many more lines, do you gotta scheme on?
How many more nights, do we spend awake?
How much more of us do we need'a break?

Do I sound too specific?

is this the world? is this the world? i'm not asking, i'm just taking i'm not stumbling, i'm just breaking through like the wild ones do like you've never seen the light and now it's blinding you



61. Derse Dreamers II

horizon x OPHELIA, L0,0N

Track art by DAV

Lyrics:

like we met our own match in the mirror one day and some of us drop and almost all of us say it's not okay, it's not okay, but i don't really give a fuck care today

we know halls and towers have their powers we don't fall like those who cower beckoned by the final hour hoping someone else can take it higher we learned how the humble fall when all the space is held by walls of everything we've tried to call from then and now it's one for all

[Lyric video]



References "Derse Dreamers" by Solatrus

horizon x OPHELIA: youtube.com/channel/UCiGB1FrJ_Vsr4CNflsz-a0w open.spotify.com/artist/1ZJ8zo8ggXAQe41z6b2qT3?si=Kx1oTfz2Q4ezN3w0Y33G3w Lo,ON:-lo-on.bandcamp.com youtube.com/channel/UCYNcAKLaD1AicgSqBNg2r9g DAV: twitter.com/DAVorton davorton <a href="mailt



62. Shattered Twilight

Elisa Flore

Track art by doe X. gone

Art Commentary:

i really love this track and for a while i wasn't sure if i would choose it to illustrate, certain someone else would pick it and create a breathtaking piece to match the tone and scope, something like circlejourney's art for crystalendofgames

however, the days passed and it remained unpicked, for long enough that my occasional mental art concepting solidified

magic the gathering's sagas were a big inspiration, i highly recomend checking out rhystic studies' video on them, and his videos in general, just be careful not to fall into the lootbox black hole and money sink that is the product line itself

for my sort-of "saga" i chose to illustrate a low relief sculpture of the moment after light faded from rose's life, and the moment it faded from her eyes, shattering that twilight of lesbian grief

rose's clothing design for this piece comes from rumminov's fancy godtiers, i felt the basic seer outfit was too simple, and for something that invited intricacy such as this, their design felt like a perfect fit

mid-art i had this moment of clarity that i was spending hours on end illustrating the death - well, mortal wounding - of a character i hold so dear, and while that isn't exactly odd, for a brief minute it felt quite weird

i like to imagine that the light source for this piece is an offscreen jasprose, smiling her feline smile and having the time of her life examining this scupture depicting one of her countless deaths—doe X. gone

Elisa Flore: <u>instagram.com/bass.and.noises</u> • <u>spotify.link/IQmzu0256Cb</u> doe X. gone: <u>tumblr.com/doexgone</u>



63. Dreams of a Better Future

Rainy

Guitars by Tee-Vee, Track art by Goblin

Track Commentary:

This track was bit of a last minute addition to [DistantQuest's] soundtrack for signless's route. Without getting into the details, the track that was originally going to be used for the route had to be removed. I was more than happy to fill in and it gave me excuse to write a rock track. I took a lot of influence from the track "Burn" by Deep Purple, especially in the organ solo parts. I hope you enjoy the music and take time to enjoy the game as well.

Biggest shout out to Tee-vee, who performed all the guitars for this —Rainy

Samples Mischief Makers, Tales of Symphonia: Dawn of the New World, and "Freefall" by Robert J! Lake

Rainy: youtube.com/channel/UC0r6l_TcJVMM-ckBLeOoPrg

Tee-vee: <u>teevee.neocities.org</u> Goblin: <u>twitter.com/glassgoblin</u>



64. deadkidsGodhood

Pixels & Paradiddles

Track art by Monckat

Track Commentary:

_ keep listening, 500N...
All Clocks%) were incented

This one and the recent Clockstopper (New Game+ All Clocks%) were incepted during 2020, because there was finally enough time. Conceptually, it's like Tool meets Homestuck composer Joren "Tensei" de Bruin (particularly from his Strife record).—Pixels & Paradiddles

Art Commentary:

While her buddy revivifies in the backline, Rose prepares to give a very bad dog an exclusive sneak preview eldritch sommelier taste test of the Furthest Ring. Or she would be, if her ghost-white eyes weren't betraying her ultimate fate.

This track is probably my fave on the album, so glad I got to do art for it!

—Monckat

References "Even in Death" by Clark Powell, "Cascade (Beta)" by Tensei, and "Savior of the Dreaming Dead" by Malcolm Brown

Pixels & Paradiddles: pixelseph.newgrounds.com/audio • paradiddlesjosh.newgrounds.com/audio • youtube.com/channel/UCiGB1FrJ_Vsr4CNflsz-a0w Monckat: monckat.com • The Tapestry



65. GALACTIC INCOHERENCE ~ Cosmic NaN Propagation

Cosmoptera

Track art by Monckat

Track Commentary:

Full disclosure here: I did not intend for this song to be 9 minutes and 46 of god's own seconds long. But once I developed all my ideas to where I was satisfied with them I was already at 6 minutes, so really there was nothing else I could do at that point. To accomplish this I used the technique of thinking really hard about what theme would sound soooo cool to come after whatever phrase I was working on, and then acting on the first instinctive answer I came up with. It seemed to work pretty well in this case so the technique gets my recommendation. —Cosmoptera

Art Commentary:

Why has Jade smalled your galaxy? I don't really know to be honest, but I'm sure she has a good reason. Inspired by the epic Dissension quotes in the opening half.

I was originally intending to add the other kids in too but I decided the composition looked snazzier with miss Harley alone. —Monckat

References "Skies of Skaia" by Mark Hadley, "Explore" by Buzinkai and Michael Guy Bowman, "Dissension" and "Dissension (Remix)" by David Ko, "Showtime (Original Mix)" by Malcolm Brown, "Aggrieve" by Mark Hadley, "Beatdown (Strider Style)" by Curt Blakeslee, "Doctor" by Buzinkai and Clark Powell, "Penumbra Phantasm" by Toby Fox, "Homestuck Title Screen" by MK_97, and "Sburban Jungle" by Michael Guy Bowman

Cosmoptera: lordcakespy.bandcamp.com • soundcloud.com/lordcakespy

Monckat: monckat.com • The Tapestry





66. Yellow Yard

Soapstone

Guitar solo by Jordan Sunlight Track art by dunkaroonus

Track commentary:

A couple weeks before LOFAM submissions opened I had a sudden thought of "being stuck on a ship flying through space for 3 whole years with just 2 other people would really kind of suck even if those people were Jade Homestuck and Dave Sprite Homestuck. that would be a cool thing to write a song about." I made a rough draft of what that song could be, so then when LOFAM submissions opened I had a head start:D

Also a real big shoutout to my good friend Jordan Sunlight for doing the guitar solo!! —Soapstone

References "Sburban Jungle" by Michael Guy Bowman and "Homestuck" by Mark J. Hadley

Samples "Upward Movement (Dave Owns)" by Kalibration

Lyrics:

They'll spend three years waiting on that meteor We'll take three years to cross this yellow yard And I dont know if we'll ever make it there Maybe we'll (find it out) I don't know (I don't know)
They'll spend three years waiting on that meteor We'll take three years to cross this yellow yard And I don't know if we'll ever make it there Maybe we'll (find it out) I don't know (I don't know)

What do we say when we arrive
What are we gonna do
How are we gonna pass the time
Waiting with just us two
Well I've waited for some three years before
Maybe a whole lot more
The note desolation plays, I know
I guess we'll just wait and see

66. Yellow Yard

Soapstone

Lyrics:

They'll spend three years waiting on that meteor We'll take three years to cross this yellow yard And I dont know if we'll ever make it there Maybe we'll (find it out)

I don't know (I don't know)

They'll spend three years waiting on that meteor We'll take three years to cross this yellow yard And I dont know what to say when we make it there

Maybe we'll (find it out) I don't know (I don't know) But I know

That in the end I'm sure we'll meet again And I know

That this can't he the end

l know

I know

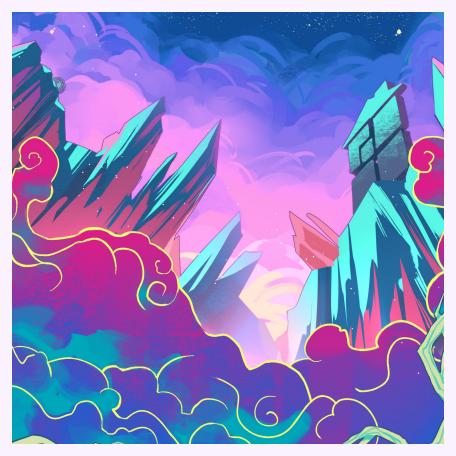
They'll spend three years waiting on that meteor

We'll take three years to cross this yellow yard And I dont know if we'll ever make it there

Maybe we'll (find it out)

I don't know (I don't know)

Soapstone: soapstone.bandcamp.com





67. [S] DISC 3 ==>

Grace Medley

Art by meta70914

Art commentary:

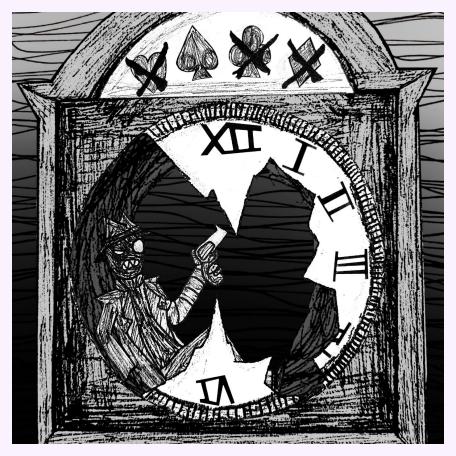
if ur readin this then this did end up as a track art for 1 of the discs jingles

my least fave piece of the three but i feel it looks nice enough 4 a disc transition

AU where i had a couple more hours 2 whip up somthing cooler glad many worlds theory is scientifically proven n not just so popular it feels like a fact /s

the stars n sky colour were jebbs input n the piece looks all the better 4 it -meta70914

References "When the Curtains Part" by Circlejourney



68. Ace-celerando

Jebb

Track Art by lemonzestdoodle

Track Commentary:

I got the idea for this track after watching S2E3 of Helluva Boss and thinking that making a track with a mafia aesthetic would be a cool idea. Also, around that time I heard Two Planets Approach the Roche Limit and was amazed at how many different parts and elements it had working perfectly in unison, and making a chaotic jazz-ish track was a great opportunity to try and replicate something like that.

This track was initially called Musty Mafia, however, when LOFAM came around, I realised that it would be a perfect track for the Midnight Crew/Spades Slick and decided to expand it from a small sketch to a full track (always save your music sketches lol). I decided to make the new title a pun, like most titles in Midnight Crew: Drawing Dead are, and so the title ""Ace-celerando" came to be, coming from the words Ace and Accelerando (Although I had to go through variations such as Acelerando, Ace-lerando etc).

The scene that I imagine for this track is someone listening to an old record in a bar, the Midnight Crew sitting there, playing cards, drinking, when suddenly a violent gunfight breaks out. Four out of three members are defeated, and only Slick is left, however he gathers the strength he needs, reloads, and finally comes out on top in the end.

Also, 4:13, hehe. Gotta love when that happens. —Jebb

Art Commentary

As soon as I heard the gun sound effects I knew that Slick had to be wielding one. —lemonzestdoodle

References "The Ballad of Jack Noir" by Toby "Rad-diation" Fox

Jebb: youtube.com/@jebbjabroni • twitter.com/JeberosE lemonzestdoodle: twitter.com/JeberosE lemonzestdoodle: twitter.com/JeberosE lemonzestdoodle: twitter.com/JeberosE lemonzestdoodle: twitter.com/lemonzestdoodle • <a href="mailto:twitter.com/lemonzestdoodle • <a href="mai



69. Delta Version

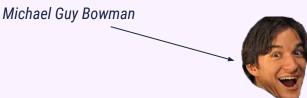
Rom M

Track art by Monckat

Art Commentary:

This track rules, and I absolutely had to seize the chance to make some MTaHK art. The hope is that you'll be so transfixed by this view of Kaleido levitating in front of some abstract shapes that you won't notice Bowman fixing you with his beautiful death stare until it's Too Late. —Monckat

References "Beta Version" and "Michael Bowman Remix" by



Rom M: <u>soundcloud.com/romm_music</u> Monckat: <u>monckat.com</u> • <u>The Tapestry</u>



70. Sunbumper

yuuDii

Track art by yoyoYolo

Track Commentary:

Jade Harley banging out the tunes, 13 April 2009. —yuuDii

References "Sunsetter" by Toby "Please Don't Call Me Neil Cicierega" Fox















71. The Imminently Deceased

dron3canon

Track art by lemonzestdoodle

Track Commentary:

This is my first time "Remixing" a track, and honestly I think it turned out better than most of the other tracks I've posted. I've been both making music, and been a homestuck fan for over a decade now, but I've never really made anything homestuck related for some reason. I'm really happy with how this turned out, and I'll probably be making more stuff like it soon. It's a new genre for me, and was super fun to work on. —dron3canon

Art Commentary:

That part 40 seconds in when it turns into...breakcore, I think? It made me want to draw something with some real crunch to it. Originally I wanted to do Karkat sitting on the ground with one eye hidden by blood, but the pose I had in mind just couldn't work how I wanted it to. But then I saw this picture that someone captioned "eclipsickle" and thought "hold on what if Karkat's sickle was overlayed with a moon?" It was a good call. Also I'd like to thank the Google Image results for communism for giving me a pretty decent reference of how to hold a scythe. —lemonzestdoodle

References "Phaze and Blood" by Toby Fox

dron3canon: soundcloud.com/dron3canon • dron3canon.bandcamp.com/album/spuriosity • youtube.com/channel/UCcAvwF_X0bSXhvv7qU45rxw

lemonzestdoodle: twitter.com/lemonzestdoodle • lemonzestdoodle.neocities.org



72. Dusksetter

Morris

Track art by Palette of Order

Track Commentary:

This arrangement of Sunsetter is obviously based on the vocal "Sunsetter (Ska)", which is one of my favorite versions of the song. I mainly used classic Toby instrumentation, including stuff Toby used in his original version, and I replaced the vocals with good old DVS Sax (though I would have loved to keep the lyrics). I extended the song by adding a break/trumpet solo section (where I snuck in references to other Homestuck songs), and ended the song by incorporating the ending of Sunslammer. Oh yeah, I also snuck in an Undertale sound effect.

I see this song as a sort-of homage to Sunsetter. Also, it was originally titled "Dawnsetter", but I felt "Dusksetter" sounded nicer Iol —Morris

Art Commentary:

I really liked Dusksetter upon listening to it for the first time and I very quickly got the image of what the cover art would be. Since it would have been difficult to reference all leitmotivs, I decided that Black gave a perfect opportunity to draw Jack Noir for the first time. As for Dave, there's no particular explanation, I just thought he was fitting with the rest of the art (and him fighting Jack Noir with his final sword does sound pretty sick). —Palette of Order

References "Sunsetter (Ska)", "The La2t Frontiier", "Spider's Claw", "Liquid Negrocity" and "MeGaLoVania" by Toby Fox, "Sunslammer" by Seth "Beatfox" Peelle, and "Explore" by Buzinkai

Morris: <u>twitter.com/Omega_Morris123</u> • <u>morrismusic.bandcamp.com</u>
Palette of Order: <u>tumblr.com/paletteoforder</u>



73. Sburban Juxtaposition

horizon x OPHELIA

Track art by yoyoYolo

Lyrics:

All these familiar faces Even in a world that is new It still feels like I know you

Through seldom-traveled places We began a story with every step And rewrote it with every breath

Some things don't back down

You know that we
We tried
To prove we have the best intentions and
We tried
To understand through education and
We tried
To live in our imaginations

[Lyric video]



The water's rising A green horizon Maybe you and I Will be reborn, too

Well it's been ages A thousand pages Imposed on one another But I still remember you

We are wandering stars in (find the shade of your soul all)
Sweet harmony (when you've finally found you)
We're all part of a symphony
Of a changing universe (know when you've finally found you)
Us young adventurers



73. Sburban Juxtaposition

horizon x OPHELIA

Track art by yoyoYolo

Lyrics:

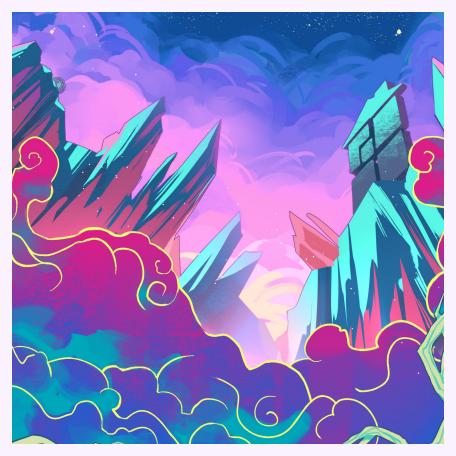
One life to show us what you're made of Just drop the fear, jump a tier, find the shade of Your soul all reflected around you Yes, you will know when you've finally found you

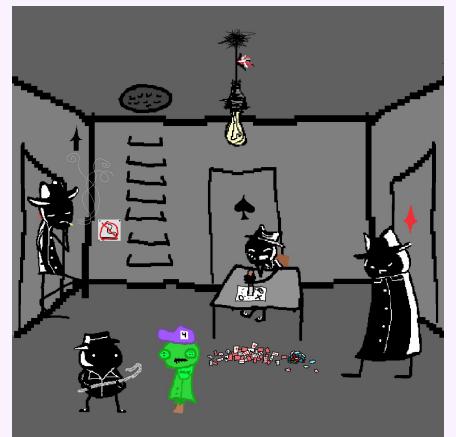
Each life we might have lived through Every part of us still exists; Every fragment is endless

This world we've walked on into Even when it feels overwhelming It's just the beginning

The water's rising A new horizon Maybe you and I Will be reborn, too Well it's been ages
A thousand stages
Imposed on one another
But I still remember you
We are wandering stars in (just drop the
fear, jump a tier, find the shade of)
Sweet harmony (when you've finally
found you)
We're all part of a symphony (drop the
fear, jump a tier, find the shade of)
Of a changing universe (will know when
you've finally found you)
From a thousand different worlds
On another kind of earth
Us young adventurers

horizon x OPHELIA: youtube.com/channel/UCiGB1FrJ_Vsr4CNflsz-a0w open.spotify.com/artist/1ZJ8zo8ggXAQe41z6b2gT3?si=Kx1oTfz2Q4ezN3w0Y33G3w yoyoYolo: blogofyolo.tumblr.com





74. I'm a Member of the Midnight Crew (Special Soapstone Version)

Soapstone

Track art by dunkaroonus

Track Commentary:

Bring your wife and trouble! It will never trouble you! Make her a member of the Mid! Night! Crew! I made this both for a single to release on 4/13 and as a submission for a university assignment. Like a quarter of my essay involved explaining Homestuck and what 4/13 was. I made both of those versions under a little bit of a time crunch so it was nice to try to finally fully realise the song. I tried to take the other HS versions of this song out of my mind while making it and base it more on the original Eddie Morton version, although I love Bowman's post-punk version so I threw in a nod to that in the last chorus. Shoutout to Bowman. —Soapstone

References "I'm a Member of the Midnight Crew" by Eddie Morton and "I'm a Member of the Midnight Crew (Post Punk Version)" by Michael Guy Bowman

Soapstone: soapstone.bandcamp.com



75. Liquid Noir

yuuDii

Track art also by yuuDii

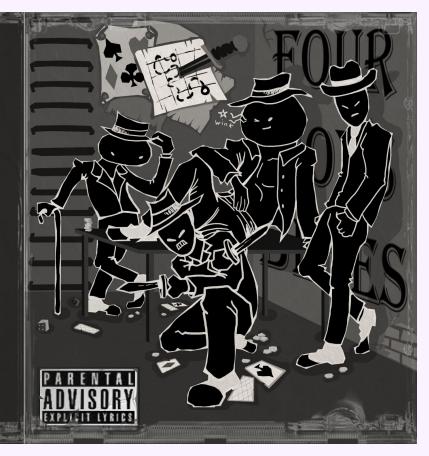
Track Commentary:

Bankheist-core tunes for you and your crew to crack safes and hightail it outta' here to. —yuuDii

Art commentary:

They've got fun shapes. —yuuDii

References "Liquid Negrocity" by Toby "Heistenburg" Fox
Samples "Make Her a Member of the Midnight Crew" by Eddie
Morton



76. Four Boys Blues

Funk McLovin

Track art by piskomil

Art Commentary:

You remember that fake mockup of the group of pigeons posing for the most impressive hip hop album? That's it. That's the inspiration. With some nods to the first panel of the Midnight crew, but mostly it's just pigeons.. —piskomil

Lyrics:

They call me Spades
Born with a knife inside
my hand

They call me Spades Slick baby Born with a knife in my little hand

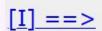
Now you can imagine All the pain my mama had (hahahahahaha) They call me Hearts 'Cause that's what I like to break

They call me Hearts Boxcars baby Because that's what I love to break

But if you cross me pretty baby I'm not afraid to break your face We're the Midnight Crew Don't forget the name We'll stay outta your way We suggest you do the same

We're the Midnight Crew And if we've got your number We'll bring down the pain Without so much as a whisper

Funk McLovin: youtube.com/@FunkMcLovin piskomil: deviantart.com/piskomil



76. Four Boys Blues

Funk McLovin

Track art by piskomil

Lyrics:

They call me Clubs On account 'a my club (heh)

They call me Clubs! Because I've got a big ol' club (hehehehe)

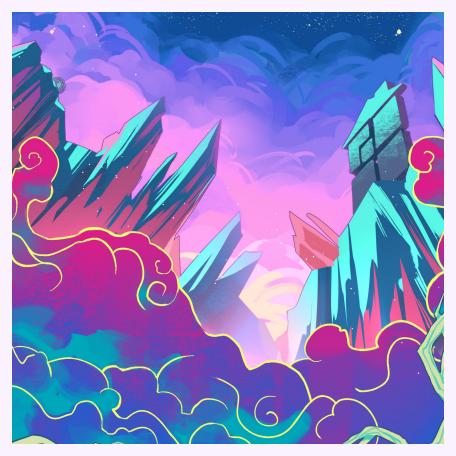
Oh, and even though I'm a little fella I'm full of so much love! They call me Diamonds 'Cause I know just what I need (yeah)

They call me Diamonds, baby 'Cause I know just what I need (...yeah)

And if you want 'em too Then you're a friend indeed (yes you are) We're the Midnight Crew Don't forget the name We'll stay outta you way We suggest you do the same

We're the Midnight Crew And if we've got your number We'll bring down the pain (x2)

Without so much as a whisper





77. Celestial Company

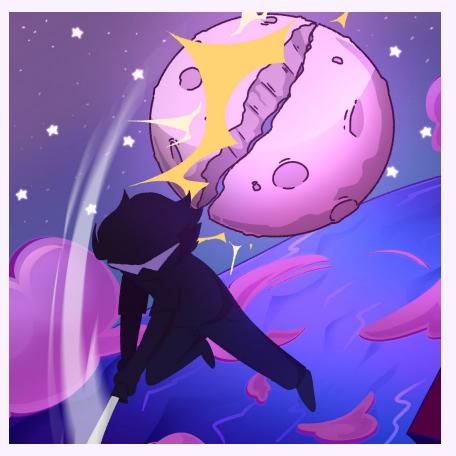
corvidc0rvus

Track art by yoyoYolo

Track Commentary:

After listening to Savior of the Dreaming Dead by Malcolm Brown I had noticed that a lot of Sburb focused songs have a lot to do with those kind of ambient chorus-esque sounds. I really wanted to explore that with Skaia. Somewhat like how you can "Hear" the sun, I wondered about if you could hear Skaia what would it sound like, thus the name "Celestial Company." Framing Skaia as such an object that could perform an act like 'Company'. —corvidcOrvus

References "Savior of the Dreaming Dead" by Malcolm Brown



78. Moonslayer

Raid

Track art by Churro Lord

Track Commentary:

Why'd I call it Moonslayer? Well, I was looking for a cool edgy yet catchy little name to title this track while riffing off the Homestuck Music Team's theme of titling tracks Moon/Sun + word that starts with S. Moonsetter is the name of the original track. Moonshatter and Sunsetter are the names of a couple of Toby Fox's other Homestuck music contributions. Moonsweater is the name of a track on Homestuck Volume 10 by A Lunatic's Daydream. So you see what I mean. I considered Moonslammer, like Sunslammer by Beatfox, but that wasn't edgy enough for me. So I settled on Moonslayer. Yeah. "Moonslayer" brings up catastrophic, apocalyptic images of destroying the moon, but not just destroying the moon—slaying it, as though the moon were a living entity capable of being conquered. A spirit. A god or goddess, maybe. A constant observer of mankind. Something personified, and then killed. Very edgy. Absolutely perfect. —Raid

References "Moonsetter" by Toby "FL Slayer" Fox

Raid: <u>voutube.com/@raidsrc</u> • <u>landing.raidsrc.me</u> Churro Lord: <u>churro-lord.carrd.co</u>



79. Frost and Frogs

autumnalEquinox

Track art by Kara Roas

Track Commentary:

This track was inspired by an orchestral piece that we had to play in band and its most primarily heard in the call and response between the flutes and the horns! —autumnalEquinox

Art Commentary:

The moment I heard the intro to this track, I immediately fell in love with it and had a visual in my head. Given the "back and forth" mentioned for the composition of the song, it made me think of the Jade out collecting frogs on her planet... so that's what I went with!



References "Frost" by Solatrus



80. dog

Gryotharian, Hart

Track art by Adrian "gravitygauntlet" Wahrer

Track Commentary:

"Dogs. You love dogs, don't you? Everybody loves a good dog. And this is the story of the best dog."—an excerpt from 'Hotel of the Butcherbird', by Gryotharian and Hart.

Art Commentary:

dog. -Adrian



81. Arf!

yoyoYolo

Track art by Artatruc

Track Commentary:

I designed this album's track order. Mostly I based it on secret subliminal messages I received from the lyrics of "I'm a Member of the Midnight Crew" (long story). For this span of four tracks, though, there's actually some ludoaudionarratively harmonic environmental storytelling going on. "Frost and Frogs" -> "dog" -> "Arf!" -> ... —Makin

References "Gardener" by Steve Everson and "Courser" by Seth "Beatfox" Peelle and Alex Rosetti

yoyoYolo: <u>blogofyolo.tumblr.com</u> Artratruc: <u>artatruc.tumblr.com</u>



82. Frog Eater

Swagazaki

Track art by sw4nfire

Track Commentary:

A track composed for some douchebag who ate the up-and-coming Genesis Frog of his session and thus doomed everyone in the process. —Swagazaki

Art Commentary:

Come on, kid, eat up. You've barely even touched your mutant god-frog. —Grace

References "Lilith" and "Meichasprite" by Swagazaki



83. Movement

Morris

Track art by Kett

Track Commentary:

I got the idea for this song when submissions for LOFAM 5 Act 2 opened up. Something cinematic, related to a land or something idk. After finishing the song, Ucklin gave some feedback in regards to adding a lead melody. Though, any lead melody I tried adding felt out of place, so in the end I left it as-is.

I'm really glad that I was able to get in 3 submissions that were all in completely different styles, and also, as this was my first time submitting anything for lofam, genuinely surprised all of my submissions made it in! I got into Homestuck in late-2020/early-2021, so I'm glad the fandom's still doing awesome things like this and it's an honor to be involved:) —Morris

Art Commentary:

The Music artist mentioned the idea of something cinematic relating to a land, so when I listened to the song I could immediately picture a picturesque land with flowing water and trees, seemingly floating high in the sky.

References to Sburban Jungle, Dawn of Man and funnily enough Cascade (albeit more to the name rather than the flash) helped create that seemingly new, naturalistic looking world with cascading waterfalls; untarnished by any kind of machinery or man made structures. This of course doesn't mean the land is void of any kind of threats, there are certainly dangers lurking within the dense forests, but from an outside view it would seem such a calm and serene place to be.

I made several alternate versions, with different colours just to see what it would look like as a more alien land. Originally I picked the one that had the most votes, but still really liked the coloured variants. Makin pointed out they had a Pop Art movement feel to them, particularly similar to Andy Warhol's Marilyn Diptych, and so I went with that to showcase the various options together and am pretty happy with how it's turned out!—Kett

References "Sburban Jungle", "Dawn of Man" by Michael Guy Bowman and "Cascade (Beta)" by Tensei

Morris: twitter.com/Omega_Morris123 • morrismusic.bandcamp.com Kett: kettleskanvas.com • deviantart.com/kettleskanvas



84. THE LAST HOUR

Ray Mike

Track art by Monckat

Art Commentary:

My original thought with this piece was that I'd try to design an alternian ancestor for Callie Ohpeee, and after throwing a whole platter of sketch spaghetti at the wall that thought ended up manifesting as a horned Calmasis in front of a broken technicolor clock in a chessboard-walled gallery.

-Monckat

Inspired by but not directly referencing "The Thirteenth Hour" by Toby "Capitalization" Fox

Ray Mike: <u>soundcloud.com/user-277708053</u> Monckat: <u>monckat.com</u> • <u>The Tapestry</u>



85. All Work and No Play

Kanishka

Track art by Artatruc

Track Commentary:

Initially conceived as a funky tribute to the likes of Casiopea and Yellow Magic Orchestra, All Work and no Play ended up becoming a much moodier piece after I was overcome with the sudden desire to make something more akin to Bohren und der Club of Gore mixed with Kelly Bailey's Half-Life soundtracks instead. That's the Doylist explanation; from the Watsonian perspective, this track is supposed to represent Jack Noir's mounting frustration with mind-numbingly tedious paperwork and ridiculous dress-code requirements. —Kanishka

References "Three in the Morning" by Clark Powell, "The Ballad of Jack Noir" and "Double Midnight" by Toby Fox, "Litrichean Rioghail" by Malcolm Brown and "How Do I Live" by Dianne Warren

Kanishka: soundcloud.com/m310m4ni4c • tumblr.com/kanishka-tempts-fate Artatruc: artatruc.tumblr.com



86. [S] Emerge

Wr3ck0rdz

Track art by Goopifer

Track commentary:

"Otherwise that's it I think, I don't have much to say about the track." (LOL) —Wr3ck0rdz

Art Commentary:

This track was killer and I really wanted a soda. Drew this while imagining I was crawling through the desert looking for the Fanta machine when suddenly I couldn't stop thinking about how drinkable Davepetasprite was. —Goopifer

References "Collision Course (Davepeta's Movement)" by SplitSuns, "#BrooklynBloodPop!" by SYKO, "Terezi Owns" by Toby Fox, "Upward Movement (Dave Owns)" by Kalibration and "Beatdown (Strider Style)" by Curt Blakeslee

> Wr3ck0rdz: soundcloud.com/user-833078045 Goopifer: goopiferart.tumblr.com



87. Adventurous Ascent

LudicrousFalcon

Track art by Circlejourney

Track Commentary:

I like to think that this song captures the overall vibe of a Sburb session, and the journey of its players reaching toward the goal of creating a new universe while ascending to the god tiers. Not super dark or gritty, but not a easy breeze in the park either. The Adventurous Ascent through Sburb mirrors the ascent through life itself, and the many challenges it brings. This track was originally going to be on an upcoming album for my fanadventure (and it'll probably still be on there despite also being on LOFAM); when I saw submissions open for LOFAM 5.2, I decided to submit some tracks, and Adventurous Ascent was the one that got approved. This is my first track to appear on a LOFAM album, and I'm very happy to see that it made it on!—LudicrousFalcon

Art commentary:

On reading that the track is about progression through a SBURB session, I pictured all 4 beta kids in a sort of staircase composition, each representing a phase in their session's timeline. —Circlejourney

You're welcome for that UNREAL AIR - Makin

References "Sburban Jungle" by Michael Guy Bowman and "Showtime (Piano Refrain)" by Kevin Regamey

LudicrousFalcon: <u>ludicrousfalcon.bandcamp.com</u> • <u>ludicrousfalcon.tumblr.com</u>
Circlejourney: circlejourney.net



88. Ultramagnetopara

Cosmoptera

Track art by Artatruc

Track Commentary:

Crystalanthemums (and its various derivatives) are songs that are very near and dear to my heart. In all honesty, though, the reason I wanted to make a remix of this track was so I could come up with an extremely funny name.—Cosmoptera

Art Commentary:

We first hear Crystalanthemums in the FreshJamz flash, which showcases all the music the kids have collaborated on. Fittingly, Artatruc's track art reflects the constant collaboration among the kids in the early acts. Also it's just a really sweet image and I love it. —Grace

References "Crystalanthemums" by Alex Rosetti and "Crystamanthequins" by Erik Scheelemeone

 $Cosmoptera: \underline{lordcakespy.bandcamp.com} \bullet \\$

soundcloud.com/lordcakespy Artatruc: artatruc.tumblr.com



89. Serendipitous Strife

Cecily Renns

Track art by Artatruc

Track Commentary:

There's an unfortunate story to this song. Originally I was working on an entirely different song, it was called "Sungazer". It had lyrics and vocals, and was a cover of Sunsetter (Ska) which is an unreleased Toby Fox song from the sound test where he put lyrics to Sunsetter. That is one of my favourite songs ever and I got this incredible vocalist to sing an emo-pop cover of it. Unfortunately, I am not on speaking terms with this artist anymore, and so I had to give up working on that song, as I could not find a replacement singer on such a short notice. Instead, I decided to whip up this instrumental track at the last minute, because I really did want to contribute to this album. I've been in this fandom for 7 years and I wanna be on a LOFAM album damnit!!! I really wanted to make a cool vocal track and wow everyone with my emo songwriting skills but oh well. I hope people still like this cool song I made in 2 hours!!! —Cecily

Someone please contact Cecily and offer to sing that cover pls —Makin

Cecily Renns: <u>cecilyrenns.bandcamp.com</u> Artatruc: <u>artatruc.tumblr.com</u>



90. Strident Sburban Serenata

Adrian "gravitygauntlet" Wahrer

Track art by Adrian "gravitygauntlet" Wahrer and cindy/d0gtier Track Commentary:

This track started out as a B-side version of a non-Homestuck track of mine called "Acu Chapel Base" because I liked how the synth harp things turned out and wanted to give them more spotlight. It already had one or two Homestuck refs in it when I had heard LOFAM5A2 was scouting so I threw a few more in.—Adrian

Art Commentary:

Original paintover was by cindy d0gtier and then the nighttime stuff was composited on top.—Adrian

References "Sburban Jungle" by Michael Guy Bowman, "Beatdown (Strider Style)" by Curt Blakeslee, "Serenade" by Clark Powell, "Thanks For Playing" by Max Wright, "Three in the Morning" by Clark Powell, and "Three's a Crowd" by Robert J! Lake



91. Versus Oblivion

yuuDii

Track art by Torrent 64

Art Commentary:

Since Dave is the subject matter of the track, I thought it would be kind of a no-brainer to feature him in LOHAC. After a lot of deliberating on what to do for the track art, I decided to draw a cool side profile of Dave, lit up from both sides by the lava surrounding him. I also thought it would be kinda lame just to have him staring into the distance without actively looking at something, so I added a reflection of Jack Noir in his sunglasses. For flavor. —Torrent 64

References "Versus", "Atomyk Ebonpyre", "Liquid Negrocity", and "Umbral Ultimatum" by Toby "Versus Obliviation" Fox, "Beatdown (Strider Style)" by Curt Blakeslee, "Candles and Clockwork" by James Dever, "Upward Movement (Dave Owns)" by Kalibration, "Unite Synchronization" and "Savior of the Dreaming Dead" by Malcolm Brown, "Doctor" by Buzinkai and Clark Powell, "Endless Climb" by Buzinkai, "Flare" by Clark Powell, "Cascade (Beta)" by Tensei, and "Sburban Jungle" by Michael Bowman

yuuDii: youtube.com/@yuudii • yuudii.bandcamp.com/ Torrent 64: youtube.com/@Torrent64

91. Versus Oblivion

yuuDii

Track art by Torrent 64

Track Commentary:

This piece brought to you by getting hit by a car on 4/12. (Not a joke, that really happened and is the reason an earlier version of this song and its sister piece were not released in April.)

Track very loosely follows Dave's plot through Cascade. It starts with raw soundfonts and drum samples as if Dave was making this in his room, then expands into a main chorus with "Atomyk Ebonpyre". I use it as his primary motif in the same way I feel Doctor, Endless Climb, and Sunsetter represent the other kids. It then moves into a slower section revolving around "Candles and Clockwork" and "Beatdown", representing LOHAC and the constant reminders of strife in it. The section comes to a quiet close in half time following the doomed timeline Dave, then jumps back into Atomyk Ebonpyre as he merges into the alpha timeline and prototypes himself.

It then skips forward into Jade's entrance during the fight between Bro, Davesprite, and Jack Noir. I used "Unite Synchronization", originally a song for Dave and then used for Dirk, as a stand in for Bro, and "Black" for Jack Noir. It then stops abruptly as Jack is prototyped with Bec and slaughters Bro. There is a pause before it skips again to the confrontation between Rose and Dave before she pilots the tumor into the sun, "Endless Climb" briefly emerging to represent Rose. If I had access to a voice actor, or a microphone, I would have had someone quote Dave saying "But I don't want you to die". Then it ramps up again, leading into "Savior of the Dreaming Dead", "Cascade", a duet between "Endless Climb" and "Atomyk Ebonpyre", and "Upward Movement". It then returns back to "Versus", and ends.

-yuuDii





92. 'Til Death, We Grieve

Tee-Vee

Track art by Monckat

Track Commentary:

Woah hey I didn't submit that! :o Anyway this is more than three years old now, so now I see a lot of things I could have done better or entirely differently but overall I'm still very happy with this section, there are lots of ideas I'm glad I came up with. Check out the full album/medley on Youtube or Bandcamp if you enjoyed this! —Tee-Vee

166-766

Unfortunately this album was already 6 hours long, so I nominated only this small part of it. Do check out the full medley! —Makin

Art Commentary:

Snowman's heart pierced by Slick's cueball bullet, inflated to the gargantuan proportions the event's consequences demand. An apocalyptic wave tears across Scratch's green moon. As this medley quotes a few of her motifs, Rose has been summoned across time and space to watch. Which is awfully unfortunate for her. —Monckat



References "Flare", "Three in the Morning" & "Even in Death" by Clark Powell, "Frost" & "Starfall" by Solatrus, "Ruins" & "Walk-Stab-Walk (R&E)" by Erik "Jit" Scheele, "Chorale for Jaspers" by Michael Guy Bowman, "Endless Climb" by Butankai, "Upward Movement", "Battle Against an Unfathomable Enemy", "Break Shot" & "An Unbreakable Union" by Kalibration, "The Thirteenth Hour", "psych0ruins" & "Darling Kanaya" by Toby Fox, "Stress" by Buzinkai and Toby Fox, "Lotus" by Seth Peelle, "Tomboyish Girl in Love" by ZUN and 'Agqrieve" by Mark Hadley

Tee-vee: <u>teevee.neocities.org</u>
Monckat: <u>monckat.com</u> • <u>The Tapestry</u>



93. Lost Memories

ascendantDreamweaver

Track art by Torrent 64, Adrian "gravitygauntlet" Wahrer, Monckat, piskomil, Psyslop, cindy/d0gtier, and ricemilk

Art commentary:

'i have an idea how you can make this art fast and without a lot of effort' 'good idea let's do that' *makes it take up a lot of time and work* —Niklink

This track was an absolute wild ride to make art for! The idea of a collab piece was super last minute, but once I got the general composition set in stone, everyone was able to work their magic! Very happy with the result! Also, that's me in the picture with Giancarlo Esposito Imao. —Torrent 64

In my part vriska's blood is almost the same color as her jeans so it kinda makes it look like she has too many legs......actually that's probably what she would have wanted —Monckat

Last chance to look at me, hector -Adrian

Pirates are cool, okay? -Piskomil

// FOREVER OUT OF SIGHT \\ NOT ONCE OUT OF MIND -Psyslop

Gambling was easier when the stakes were lower. -Ricemilk

Torrent 64: youtube.com/@Torrent64
Adrian "gravitygauntlet" Wahrer: adrianwahrer.com
Monckat: monckat.com
piskomil: deviantart.com/piskomil

Psyslop: horizonseek.bandcamp.com cindy/d0gtier: instagram.com/d0gtier ricemilk: ricemilk413.tumblr.com • twitter.com/ricemilk413

93. Lost Memories

ascendantDreamweaver

Track art by Torrent 64, Adrian "gravitygauntlet" Wahrer, Monckat, piskomil, Psyslop, cindy/d0gtier, and ricemilk

Track Commentary:

This piece is a tone poem on Game-Over-timeline Vrisrezi, roughly divided into two halves, one depicting their relation up to [S] Flip, and the other being [S] Terezi: Remem8er.

The first presents Terezi and Vriska in D minor and E-flat minor, respectively - adjacent in the 12-tone chromatic scale, but tonally distant yet covering all 12 tones, and transforms them through a series of textures - in the last of which Terezi is transposed up a minor third but Vriska is transposed down a minor third, stating their interleaved themes in an illusion of a common tonality, before they are transposed back, distancing them by a tritone in a dissonant outburst.

The second half rearranges Do You Remem8er Me through a reharmonization of Terezi's theme. Although the virtuosic ending is the Ruins quote that plays on their reunion, the emotional climax lies immediately prior, as Terezi dashes through a final intertwining of all previous themes into a dense 8-voice counterpoint.

There are several other programmatic inspirations, most notably Grace's <u>A Hive 8n't A Home</u> for the first half, manifesting in both the harmonic and rhythmic conflict of Vriska's motives, and harukatenoh's does not heal for the depiction of memories in the second half.

Special thanks to Grace and Ucklin for motivating me to turn a simple arrangement into a full poem! —ascendantDreamweaver

References "Terezi's Theme" and "Vriska's Theme" by Toby Fox, "BL1ND JUST1C3: 1NV3ST1G4T10N!!", "Rex Duodecim Angelus", and "Do You Remem8er Me?" by Malcolm Brown

ascendantDreamweaver: ascendantdreamweaver.gitlab.io

93. Lost Memories

ascendantDreamweaver







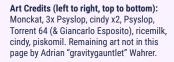


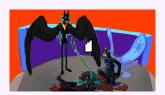


















94. Clockstopper (New Game+ All Clocks%)

Pixels & Paradiddles

Track art by Awkward

Track Commentary:

"Clockstopper" from coloUrs & mayhem Universe B, but it's from 2023 and Dave needed to destroy every single clock in Sburb. No one asked for more Castlevania/Megaman/Otacore vibes on this track, but we brought it anyway. Enjoy your New Game+. —Pixels & Paradiddles

Art Commentary:

That's the last time I'm drawing Dave five times in the same piece, suffice to say (those timetables were absolutely evil trying to line). Loved working with the colours though, imposing reds with fiery overblown glow dodges will always be one of my favourite combos. —Awkward

References "Beatdown (Strider Style)" by Curt Blakeslee, "Atomyk Ebonpyre" by Toby "Daveiation" Fox and "Upward Movement (Dave Owns)" by Kalibration Does this reference "Clockstopper" by Pixels & Paradiddles by current APA musical reference standards? help please [A: Yes.]

Pixels & Paradiddles: pixelseph.newgrounds.com/audio • paradiddlesjosh.newgrounds.com/audio • youtube.com/channel/UCiGB1FrJ_Vsr4CNflsz-a0w



95. The Ballad of Moro and San

Grace Medley, Kal-la-kal-la

Track art by Monckat

Track commentary:

I reread Homestuck earlier this year. I was all hells of out of practice music-wise at the time, so I figured each reading session should be accompanied by a thirty-second musical warmup. For the Jade: Enter session, I decided that should be a drum and bass theme for Jade and Bec's entry. Honestly the whole thing sounded pretty haphazard, but I still wanted to turn it into a full track.

Enter Kal, who's been a close friend of mine for seven years, and we've basically spent that whole time trying to find a good excuse to collaborate. Back in the Weird Puzzle Tunes days, I was working on a track of hers called Prospitian Barn Dance which never saw the light of day but I think honestly sounded pretty cool. It had a real lo-fi bedroom-produced electronica sound to it, which I honestly adore. We've tried to collab by my count at least three more times on totally different projects since then, but it's never happened.

UNTIL TODAY. - Grace Medley

Art Commentary:

This art is pretty straightforward as things go. Bec and Jade as Moro and San sounded like a compelling image to chase, and an interesting challenge to mimic an art style I'd never attempted before. I think it turned out pretty well!

Give Big Bec a pat, OR ELSE. -Monckat

References "Gold Pilot" by First Turn Fold, "A Romance of Protons and Neutrons" by Clark Powell, "Bird Versus Bee" and "Jane Dargason" by Robert J! Lake, "Dogfight" by Team Dogfight, "Sunsetter" by Toby "Moro and Sans" Fox and "Courser" by Seth "Beatfox" Peelle and Alex Rosetti

Grace Medley: soundcloud.com/user-743933328 power464646.tumblr.com <a href="mailto:kal-la-kal-la

Monckat: monckat.com • The Tapestry



96. Penumbral Awakening

Morris

Track art by Awkward

Track Commentary:

Back in March of last year, I made a remix of Penumbra Phantasm of which I was, at the time, very proud of. Looking back at it, it is extremely barebones and I've definitely improved a lot since then. So when lofam5a2 got announced, I went back to my remix and overhauled it completely. I kept the core of the original remix and added a lot of new stuff onto it, as well as making everything sound way nicer than before.

I'm very proud of how it turned out :) —Morris

References "Penumbra Phantasm" by Toby Fox, "Pseudumbra Phauxtasm" by Marcy Nabors and Jamie Paige Stanley, and "Doctor" by Buzinkai and Clark Powell

Morris: <u>twitter.com/Omega_Morris123</u> • <u>morrismusic.bandcamp.com</u>
Awkward: <u>awkwarddoesanart.tumblr.com</u>



97. Dance of Storms

Tensei

Track art by Kett

Art Commentary:

This song goes hard and I really wanted something that reflected that.

Dance of Storms takes John and puts him in Rose's place instead. I combined one of John's basic hammers with Rose's Thorns of Oglogoth, hence the skull for the hammer's head, and added Rose's colour to the storm clouds behind him to try and further that connection.

The hammer has been officially named Drub'yiglith by fellow artist meta70914. —Kett

References "Dance of Thorns" by Tensei



98. Caliborn's Lament

Grace Medley

Vocals by Veritas Unae, Track art by yoyoYolo

Track Commentary:

I make-a the Caliborn voice! I don't play-a the saxes! Mamma mia! -Veritas Unae

Caliborn's Lament is a track that's been burning a hole in my bucket list for some time now.

Back in the days of LOFAM4 being fresh out the door, the lot of us got to manically spitballing as many new album ideas as we could, quite a lot of which actually saw the light of day (1 think Xenoplanetarium, Cosmic Caretakers, and Moons of Theseus all spiralled out of these discussions). One that broke my heart to never see realised, though, was a Homosuck album.

I was ready for it, too; I wanted to make a musical theatre villain song type of track for Caliborn. To this day I'm pretty much shocked it's a niche nobody's filled before me. I had this one melody which wouldn't leave my head, with lyrics from one particular quote from A6A6A4 (turn to page 6933 if you haven't figured out what it is yet). In retrospect, though, I see the album's nonexistence as a blessing in disguise – 2017!Grace didn't have a fraction of the skill I have now. couldn't have made something that sounds remotely like this.

Which actually got me to thinking once LOFAM5A2 rolled around: why don't I take all the best ideas I've had for UMSPAF projects, but just never made, and then make them? Well, it goes without saying that Caliborn's Lament topped the list. The trouble was, beyond that initial lyric and melody, I didn't have any idea where to go from there. It was only much later, during a totally different project, that I had the idea to turn the opening of HOMOSUCK DIRECTOR'S CUT OF THE YEAR EDITION into a waltz for the chorus. And then I figured, well, if I'm tipping my hat to HSDCOTYE, why don't I go full-tilt into the territory of theme vomit, and recap a bunch of Caliborn and Caliborn-adjacent pieces of music (and Maibasojen, for some reason)?

Next I needed to learn how to sing. Or so I thought, at any rate. I happened to be noodling around on this track in a Discord voice call one evening, and who should pop in and ask to do the vocals but UMSPAF emeritus VeritasUnae? I leapt on the opportunity, naturally. What would I be doing referencing so much of Homestuck fanmusic's past if I didn't say yes to Veri doing the vocals? And what vocals they are.

W- wait. Why are you leaving so much blank space below a few pages after the commentary block. Who is that for. –Grace Medley

HI AGAIN, IDIOTS. MISS ME?

IT HAS BEEN ALTOGETHER TOO LONG SINCE YOU WERE LAST GRACED/DOOMED BY MY PRESENCE. AND I THOUGHT IT ALTOGETHER RE MISS TO NOT DRESS YOU DOWN. WITH ANOTHER GRANDILOQUENT EXPOSÉ. ABOUT HOW UNFIT YOU ALL ARE TO UNDERSTAND THE BEAUTY OF MY MAGNUM OPUS.

NO, NOT THAT ONE.

NO, NOT THAT ONE EITHER. A UNIQUELY TALENTED ARTIST (ME) SHOULD BE MORE THAN CAPABLE OF ACHIEVING MULTIPLE MAGNUMS OPUS. WITHIN HIS BODY OF WORK.

I REFER, OF COURSE, TO THE PIECE OF MUSIC TO WHICH YOU ARE LISTENING NOW. OR AT LEAST. THE PIECE OF MUSIC YOU SHOULD BE LISTENING TO NOW. OR ELSE YOU WOULD BE VIOLATING MY "AUTHORIAL INTENT".

THE FIRST THING YOU NEED TO UNDERSTAND IS THIS. YOU ARE NOT LISTENING TO A REAL RECORDING OF MY VOICE! YOUR BRAIN IS DECEIVING YOU INTO BELIEVING IT'S ME. THROUGH WHAT IS KNOWN AS MOVIE MAGIC. WHERE I GET A PROFESSIONAL APPROXIMATOR OF MY DICTION AND REGISTER TO PRETEND TO BE ME. THE TRUTH IS. ONE SINGLE SIXTEENTH-NOTE OF MY "VAGUE ASS CROON" WOULD BE ENOUGH TO REDUCE LESSER (READ: ALL) BEINGS TO DUST. AND WHILE IT IS CERTAINLY TRUE THAT I WOULD STILL LIKE TO SEE YOU ALL BE EXTINCTIFIED, I WOULD MUCH RATHER EXPOSE YOU FIRST. TO TRUE ART. BECAUSE YOUR COLLECTIVE DESTRUCTION WOULD BE ALL THE MORE IMPACTFUL. IF SOMETHING WORTHWHILE HAD BEEN PUT IN YOUR LIVES FIRST.

AND OBVIOUSLY THIS SOMETHING IS ME.

LYRICS:

HAVE YOU CONSIDERED. DREAMED HOW IT FEELS.

WHEN A TEEN HATES YOUR STORY.
AND BATTERS YOU SENSELESS.

WHEN YOU'RE STRIPPED OF YOUR FAITH. IN GOD'S GIFT TO THE "B.L."S.

AND YOUR ART IS DECRIED AS BANAL. AND PRETENTIOUS.

HOW DO I CLING TO THE TALENTS I'VE MASTERED.

IN MY DOWNFALL. MY NADIR. MY DARK SOLSTICE SEASON?

WELL, THE ANSWER IS. ONE: I'M A BIT OF A BASTARD.

BUT TWO: IT'S ALSO THE REASON THAT

I WEEP THE TEARS. OF A POET

I'M A SENSITIVE SOUL EVEN WHEN I

MY PASSION IS STORIES. AND WOULDN'T YOU KNOW IT:

THIS ONE IS ABOUT TO BEGIN!

SO MUCH HARD WORK. SO LITTLE

(HAVE YOU FORGOTTEN?! I AM YOUR LORD!)

COULD THE END BE. ALREADY HERE?

(NO! INVEST IN CALCOIN SO I CAN

A BOLD NEW DIRECTION. A ONE-ACT-ACT PLAY.

THEN WATCH. AS THIS VENUE WILL PACK TO THE RAFTERS!

ART MADE IMMORTAL. IN CARDBOARD AND CLAY

PLEASS HOLD YOUR APPLAUSE UNTIL
AFTER

AND, ALRIGHT, YES. ONCE AGAIN I HAD OTHER PEOPLE MAKE THE ART FOR ME. BUT BECAUSE I HAD DONE IT BEFORE, IT NOW BECOMES A "CALLBACK". WHICH IS A FANCY WAY OF SAYING I AM USING THE RHETORICAL DEVICE OF REPETITION. WHICH IS ALSO A FANCY WAY OF SAYING I DO SOMETHING TWICE AND PRETEND YOU'RE CLEVER FOR NOTICING. SO CONGRATULATIONS, BY THE WAY.

BESIDES. IT IS MUCH MORE IMPRESSIVE TO GET OTHER PEOPLE TO MAKE ART FOR YOU. WHEN IT'S ABOUT SOMETHING ALREADY SO PERSONAL TO YOU. SUCH AS YOUR TRAGIC DOWNFALL. WHICH YOU ONLY MANAGE TO RECOVER FROM BY BEING A "STONE COLD MOTHER FUCKER". AND BASICALLY NOT GIVING A SHIT ABOUT ANY OF IT. AND ALSO BESIDES, THESE ARE MY IDEAS IN THE FIRST PLACE. AND WHILE THE HATERS WOULD JUMP AT THE CHANCE TO SAY THAT I STOLE THOSE, THE TRUTH IS THAT I HAVE A SOURCE OF ALL GOOD IDEAS. FROM WHICH I MERELY TOOK INSPIRATION. ON A NOTE BY NOTE BASIS.

THAT'S RIGHT! CALIBORN'S LAMENT IS AN IDEA WHICH I TOOK. FROM SOMEONE ELSE. WHO ALSO HAPPENED TO BE ONE HANDSOME YOURS THE MOTHERFUCK TRULY. YOU ALREADY KNOW THIS IF YOU HAVE BEEN FOLLOWING MY JOURNEY. FOR THE PAST SEVEN OR MORE YEARS. LIKE ANY REASONABLE DISCIPLEFANBOY. FROM THIS TIME YOU MIGHT RECALL A "LEAK". OF SOMETHING CALLED "VOLUME TEN". WHATEVER IT WAS THE TENTH VOLUME TO HAS BEEN LOST TO THE AGES. AND BASICALLY PROBABLY NEVER MATTERED.

THE POINT IS! "CALIBORN'S LAMENT" WAS THE TITLE OF ONE SUCH TRACK. IN WHAT WOULD IMMEDIATELY PROVE TO BE SOME SORT OF "PRANK". INVOLVING MAKING MUSIC SLOWER INSIDE A COMPUTER. AND IT WAS A TITLE NESTLED DEEP WITHIN A LIST. OF OTHER, OBVIOUSLY FAKE TRACK TITLES. SUCH AS "GIRL SKYLARK". AND "PYRE AND BRIMSTONE". AND WHOEVER HEARD OF CALLING A TRACK "CREATA". IT MAKES ME LAUGH TO CONSIDER FOR A SECOND THAT THERE MIGHT EVER BE A PIECE OF MUSIC BY THIS NAME.

LYRICS:

I WEEP THE TEARS. OF A POET.

I'M A SENSITIVE SOUL EVEN WHEN I

MY PASSION IS STORIES. AND WOULDN'T YOU KNOW IT:

THIS ONE IS ABOUT TO BEGIN!

EVERYONE OUT BUT THE RABBIT AND CLOWN!

ALL CAMERA ANGLES AT NINETY DEGREES!

LOWER THE CURTAIN! BRING THE LIGHTS DOWN!

SOMEBODY MAKE SURE THE ORCHESTRA SEES, THAT

EVERY CHORUS HAS THE STRINGS

I'VE A NEW STAGE TO CONQUER.

NOW FETCH ME MY TATTERED CAPE, EYEBALLS AND RING

SOON THEY'LL ALL SEE THAT NO LONGER DO

I WEEP THE TEARS. OF A POET.

I'M A SENSITIVE SOUL EVEN WHEN I

MY PASSION IS STORIES. AND WOULDN'T YOU KNOW IT:

THIS ONE IS ABOUT TO BEGIN!

I DREAM THE DREAMS. OF AN AUTEUR

AND THE BLOOD OF A GENIUS PUMPS THROUGH MY AORTA

SO THE HATERS AND POSERS WILL SUFFER NO OUARTER

NOW LET ME EXPLAIN HOW I WIN.



THOUGH I ADMIT THE MESSAGING WAS A LITTLE COUNTERINTUITIVE. THIS WAS HOW I KNEW. CALIBORN'S LAMENT WAS REAL. AND IT WAS A MESSAGE FROM MY FUTURE SELF. FROM WHOM I HAVE NOW STOLEN THE IDEA. BUT I KNOW HE WOULD BE FINE WITH IT. HE WOULD APPLAUD ME, EVEN. I KNOW THIS BECAUSE I HAVE GOTTEN UP TO BEING HIM NOW. AND I HAVE TO CONFESS. THIS BASICALLY FUCKING ROCKS IN EVERY CONCEIVABLE WAY.

SO I HOPE THAT YOU ULTIMATELY COME TO ENJOY CALIBORN'S LAMENT. NOW THAT YOUR EXPERIENCE HAS BEEN ENRICHED. BY THE CONCURRENT WITNESSING OF MY PROGRAM NOTES. AND IF YOU DON'T, TOO BAD! THE ONLY THING THAT CHANGES IS YOUR LIFE. BEING FREE OF ANY ARTISTIC MERIT. DOES NOT IMPROVE BETWEEN NOW AND ME DESTROYING YOU UTTERLY.

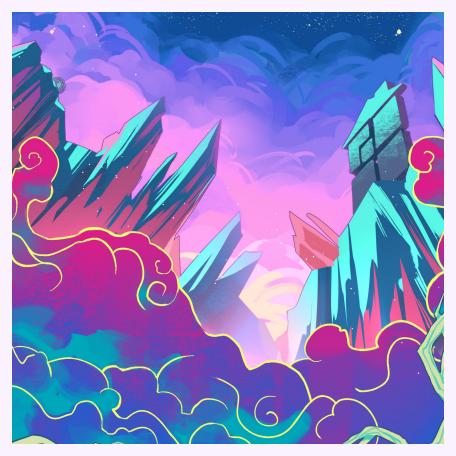
SO BYE FOREVER. AGAIN. I GUESS?

References "Homosuck Anthem" by Toby Fox, "Eternity Served Cold" and "Carne Vale" by Malcolm Brown, "Oh Hi There, Lil Cal" by Catboss, "Constant Conquest" by Michael Guy Bowman, "The Broken Clock" by Erik "Jit" Scheele, "HOMOSUCK. DIRECTOR'S CUT, OF THE YEAR EDITION" and "THE RAREST. AND MOST INTERPRETIVE. DANCE MEATCABRE" by keyboard cait, "Green Lolly" and "Sburban Echo" by Robert J! Lake, "Ophiuchus (Full Suite)" by Warxtron, "Maibasojen" by Isoraķatheð Zorethan F., "Shattered Twilight" by Elisa Flore. "Chronology" by Jamie Paige Stanley and "Black Heart. Green Dress" by psithurist

Samples "Homosuck Anthem" by Toby Fox, "Welcome to Hell" by Black Midi, and "My Song 2" by Austinado 😅

Grace Medley: soundcloud.com/user-743933328 • power464646.tumblr.com VeritasUnae: soundcloud.com/veritasunae • veritasunae.bandcamp.com/music yoyoYolo: blogofyolo.tumblr.com







99. Stargazing with Gods

Joshua Gray

Track art by Torrent 64

Track Commentary:

Stargazing with Gods is a Homestuck fan piece written for a clarinet choir consisting of 2 E
ightharpoonup Clarinets, 4 B
ightharpoonup Clarinets, and 2 bass clarinets. It is meant to depict the very end of Act 4 - Becquerel watches over his sleeping owner, Jade Harley, while gazing off into the night sky. Though the stars are beautiful, in the distance, a number of meteors can be seen that signify the apocalypse, with one particularly large one coming directly for Jade's home. Ultimately, the piece's mood is meant to reflect both the horror and beauty of the life cycle of the universe as presented in the webcomic. —Joshua Gray

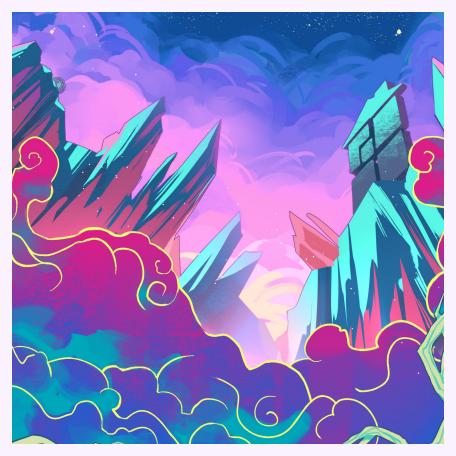
Art Commentary:

I'm not even sure where to begin. The track gives a very nice sense of both calmness, and the sense of impending doom. I wanted a lot of the art itself to be influencing that serene feeling: The starry night sky, a peaceful Jade sleeping, and Bec watching over her. It's only when you follow his gaze past the bright moon you can see the bright meteorites approaching, adding a sense of unease to an otherwise calm picture. —Torrent 64

References "Carefree Action" by Mark Hadley, "Courser" by Seth "Beatfox" Peelle and "Penumbra Phantasm" by Toby Fox

Joshua Gray: youtube.com/@joshuagray04
Torrent 64: youtube.com/@Torrent64





BONUS I'di

I'd just like to interject for a moment. What you're referring to as Stuck, is in fact,

100. Home / Stuck

or as I've recently taken to calling it, Home plus Stuck. Stuck is not a song upon itself, but rather another movement of a fully produced track made useful by the Home core lyrics, themes and vital leitmotifs comprising a full submission as defined by UMSPAF.

Grace Medley, SplitSuns,

WHATISLOSTINTHEMINES and Ucklin



'Home' from <u>Moons of Theseus</u> Track art by ricemilk

References "Forever", "Dawn of Man" and "Sburban Jungle" by Michael Guy Bowman, "The Return" by SplitSuns and "Violet and Gold" by Veritas Unae

Lyrics (Home):

Intro (James A. Lovell, Jr)

 V_{gy} was 0; V_{gz} was +0.2; Δ - V_c was -20.2. Orbit, 169.1 by 60.5.

Verse 1 (WHATISLOSTINTHEMINES & Ucklin)

O darling, what have we become?
Has all been said, has all been done?
And after all that we've been through
Am I still me, are you still you?
O darling, what is it we seek?
Perhaps I think myself a freak
Perhaps I crave a second chance
In the universe's endless dance

BONUS

100. Home / Stuck

Grace Medley, SplitSuns, WHATISLOSTINTHEMINES and Ucklin

Lyrics:

Chorus (WHATISLOSTINTHEMINES & Ucklin)

If I had a choice

Still I wouldn't stay

Set out on a voyage for forever and a day

Exiled from our world

Into parts unknown

Wholly unfamiliar and yet it feels like home

Verse 2 (Ucklin)

And yet the pyramid still looms

And still life fades and life still blooms

And as the centuries they pass

We're not the first and not the last

Bridge (WHATISLOSTINTHEMINES)

The dawn consumed the night Bathed in the sentinel's light Clinging onto that bone Ready to put up a fight My bone came down again I threw it up to the sky That was the day I knew I'd never really die

Chorus (WHATISLOSTINTHEMINES & Ucklin)

If I had a choice
Still I wouldn't stay
Set out on a voyage for forever and a day
Exiled from our world
Into parts unknown
Wholly unfamiliar and yet it feels like home

(See Stuck lyrics in its respective page)

LOFAM 5 Act 2



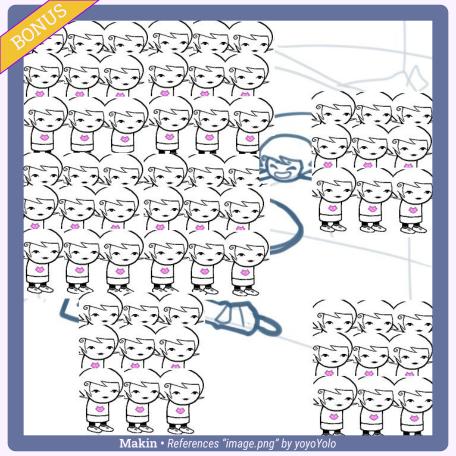
Makin • References "image.png" by Ucklin

BONUS

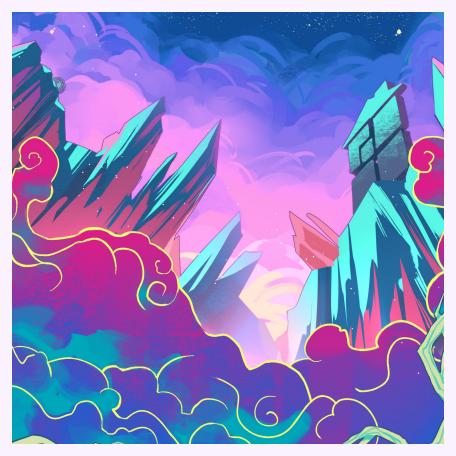
weezer



Torrent 64 • References Terminal Loop track art by Torrent 64







Team Credits

Featuring 69 musicians... Gryotharian

Adrian "gravitygauntlet" Wahrer Alexander Rosetti articulatelyComposed ascendantDreamweaver Ash Taylor autumnalEquinox bb-panzu casualclassical Cecily Renns Cerulean Chimune Circleiourney corvidc0rvus Cosmoptera David Ko dron3canon Flisa Flore Eternal wonder FrostvMac Funk McLovin gabe's shady music shack ah0stcr33p

Hart (@Realdeaal) horizon x OPHELIA Jared 'Solust unes' Micks .lehh John Tay Joshua Gray JulianM0Cs kal-la-kal-la Kanishka koba L0.0N LudicrousFalcon METIANIIII Monckat monofe Morris nonomino Not Eno Pixels & Paradiddles Pax Probliscum Raid

Rainv Ray Mike Rom M Shwan Soapstone Spiny Splitsuns subversiveasset Sunsprite (ex-Sassacre) Swagazaki tbyt Tee-vee Tensei Thomas Ferkol Torrent 64 Tycoon Ücklin Veritas I Inae Viceroy of Monte Cristo WHATISI OSTINTHEMINES Wr3ck0rdz yoyoYolo vuuDii

Adrian "gravitygauntlet" Wahrer Artatruc

Grace Medley

Awkward
Churro Lord
cindy/d0gtier
Circlejourney
Corventine
DAV
DDP
doe X. gone
Doribun
doukaroonus
electricwestern

...and 40 artists

Ender fatuousScribbles Fender_Jess Goblin Goopifer gryotharian Halstridergaming ifer Jarleypeño Kara Roas Kett lemonzestdoodle meta70914 mmmmalo Monckat Nodls nonomino Palette of Order piskomil Psyslop ricemilk Selan Pike sw4nfire tempest2k Torrent 64 yoyoYolo yuuDii



Organized by Unofficial MSPA Fans managers
Mastered by Grace Medley, Ucklin, Rainy, Morris,
Tee-Vee and WHATISLOSTINTHEMINES
Album art and theme by Circlejourney
Booklet by Makin and Circlejourney

Acknowledgements

Thanks to **Niklink** for helping a lot with reference work (even combing through sheet music to catch more), and the <u>HS</u> <u>Music Wiki</u> for motivating that reference work. And, once again, **Monckat** saves the day with over 11 incredibly high quality track arts. Do we deserve him? Not really. Thank him by reading <u>The Tapestry</u>. —Makin

A huge thanks to fellow managers **Grace**, **Makin** and **Ucklin**. Organising this album truly felt like a team effort—everyone rose brilliantly to the task of wrangling ~twice as many participants and tracks as we expected. I couldn't ask for a better team. —Circlejourney

I can ask for a better team, witness me: I want Toby Fox for LOFAM 6. I'm gonna make this happen, I swear it on PP's name. —Makin